

Many-antenna base stations are
interesting systems

Lin Zhong

<http://recg.org>





- How we got started
- Why many-antenna base station
- What we have learned
- What we are doing now

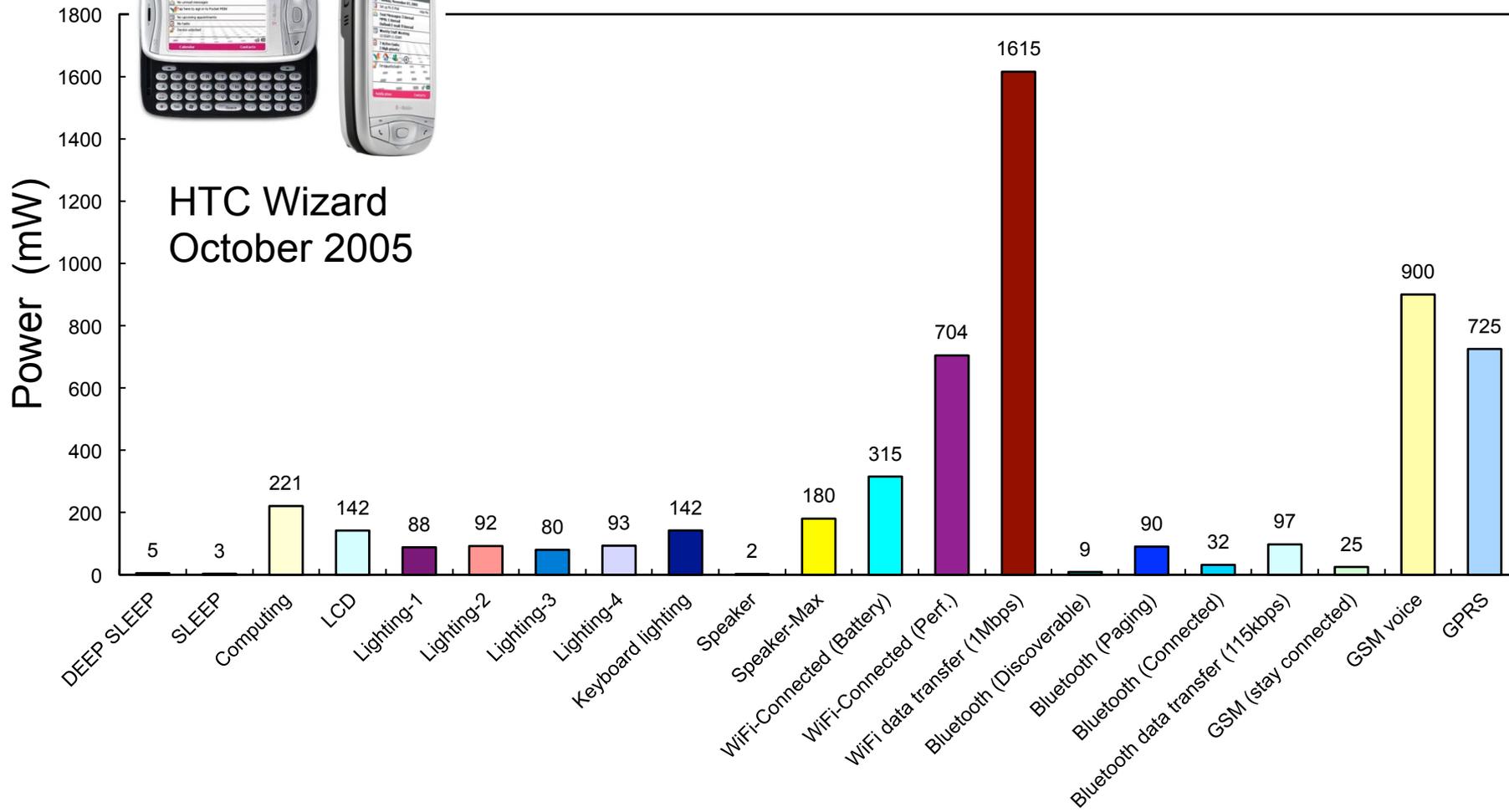
How we started

Why a mobile system guy got interested in massive MIMO

Wireless consumes a lot of power



HTC Wizard
October 2005



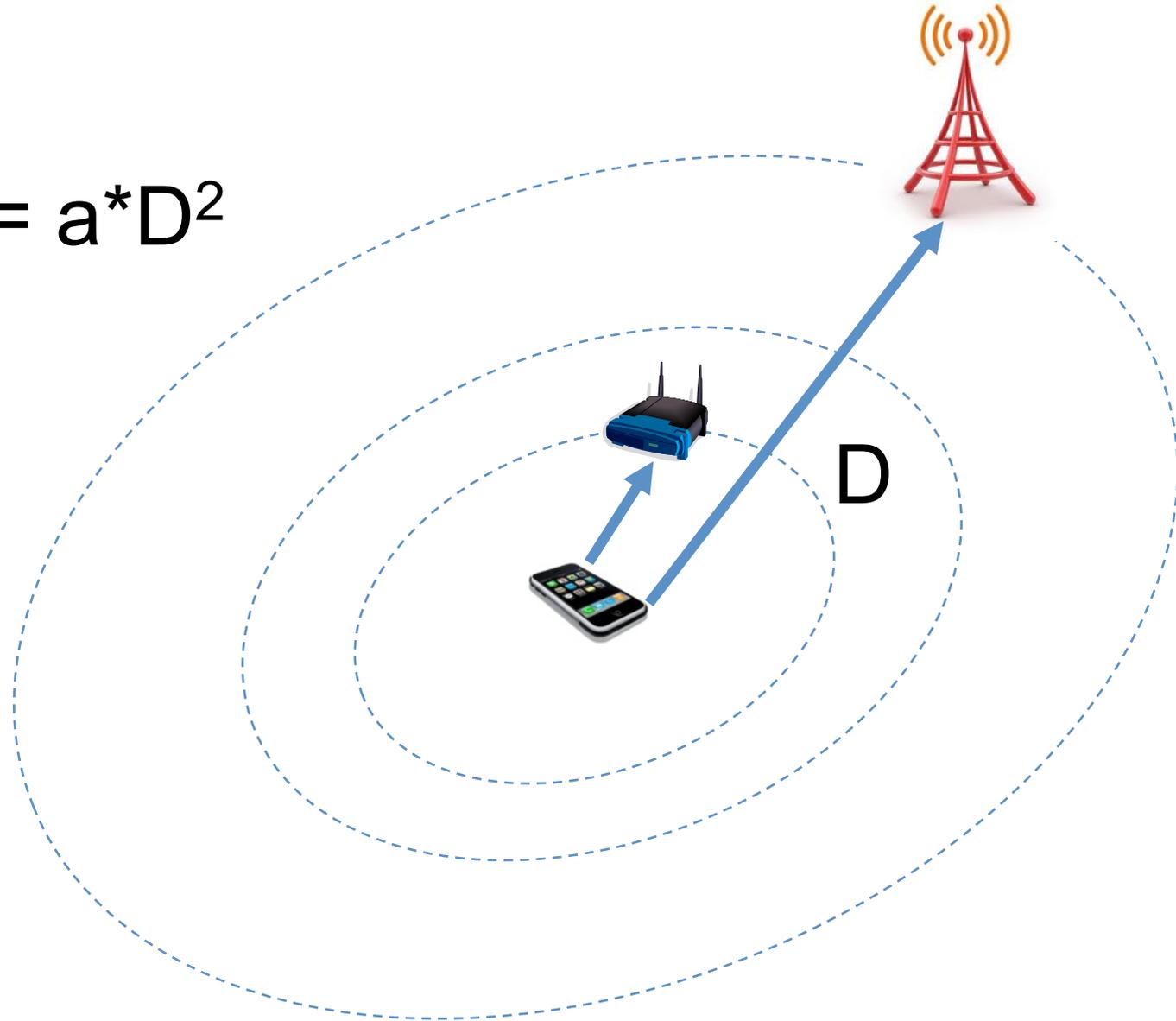
Power profile != Energy profile

First insight

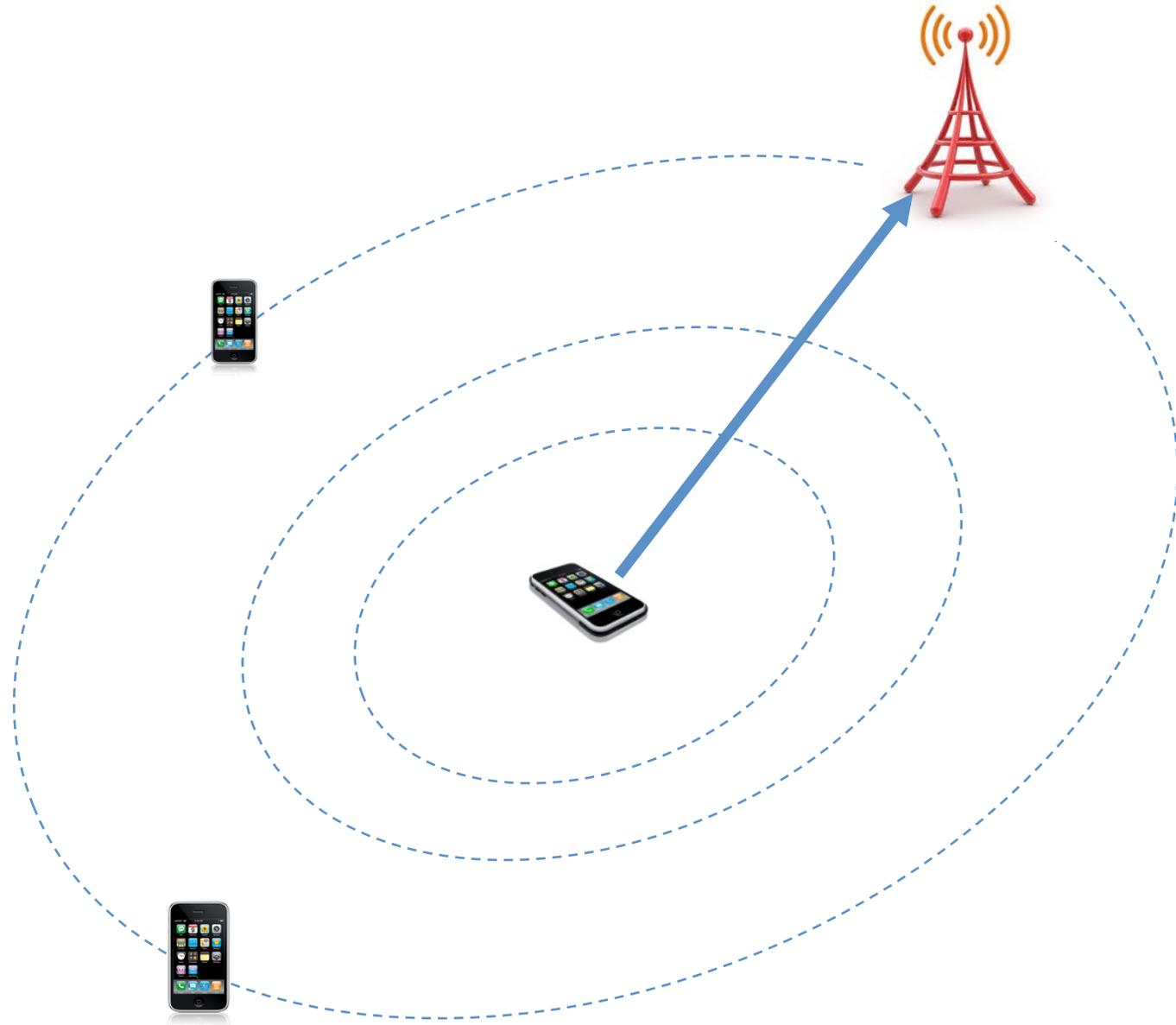
- Wi-Fi more efficient than cellular
 - MobiSys'07

Why is Wi-Fi more efficient?

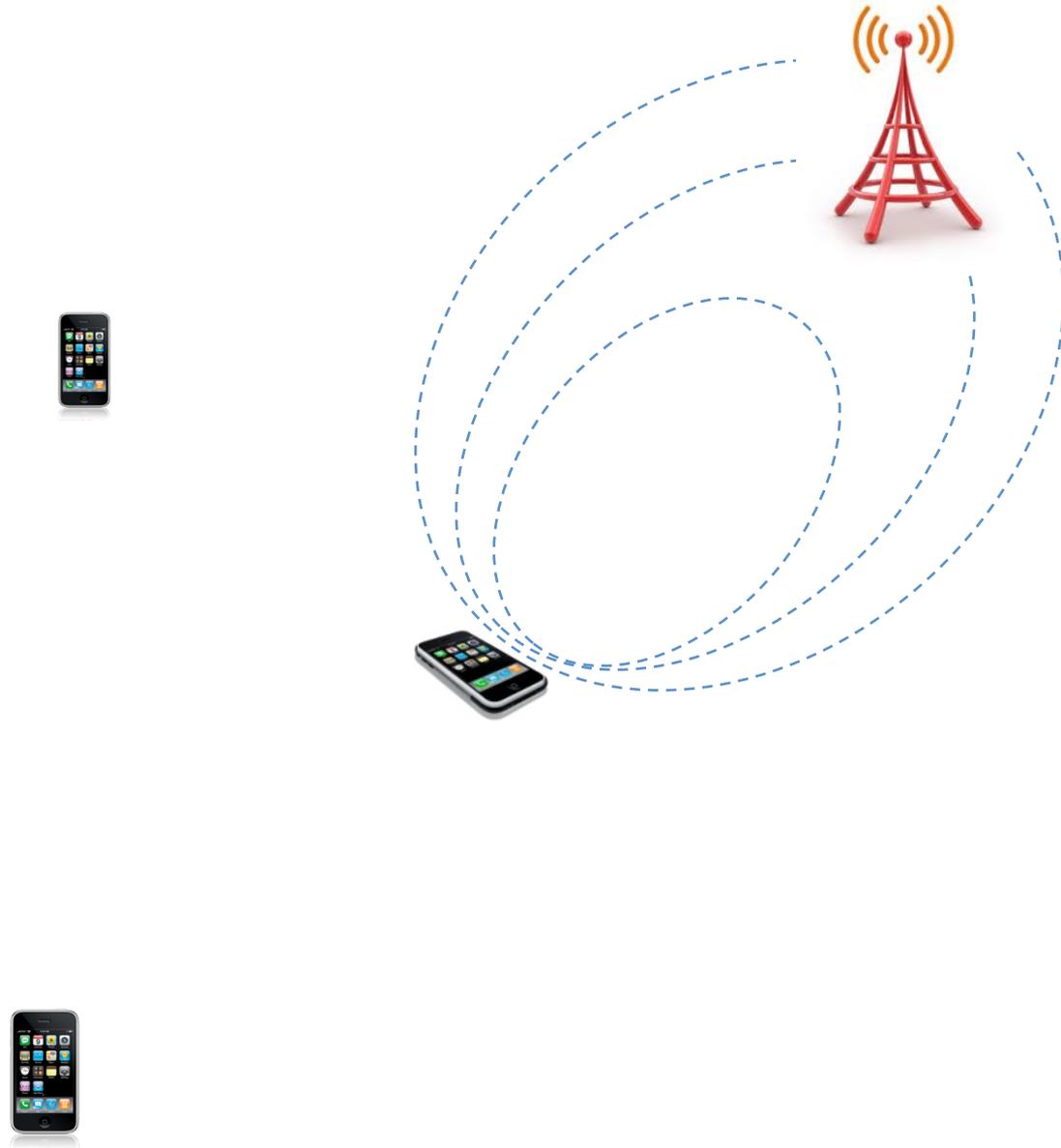
$$P_{TX} = a * D^2$$



Horribly wasteful



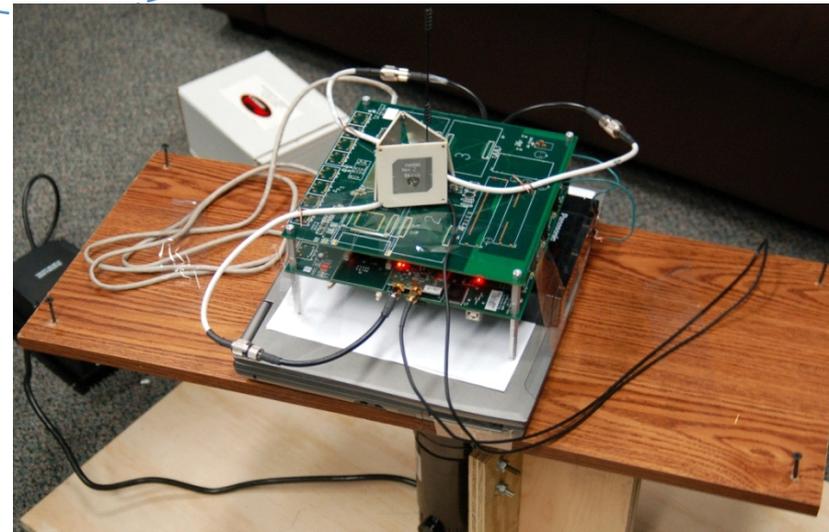
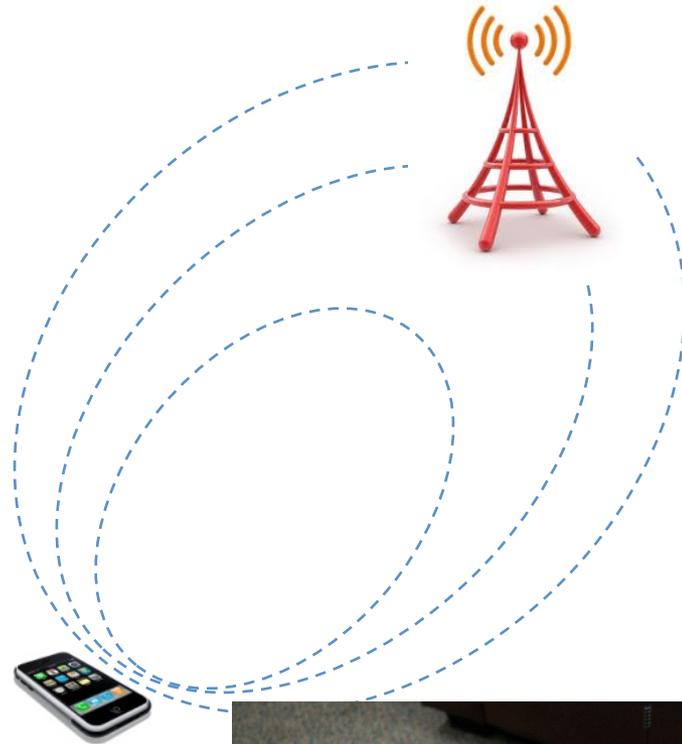
Directional transmission!



Passive directional antenna to save energy

(MobiCom'10)

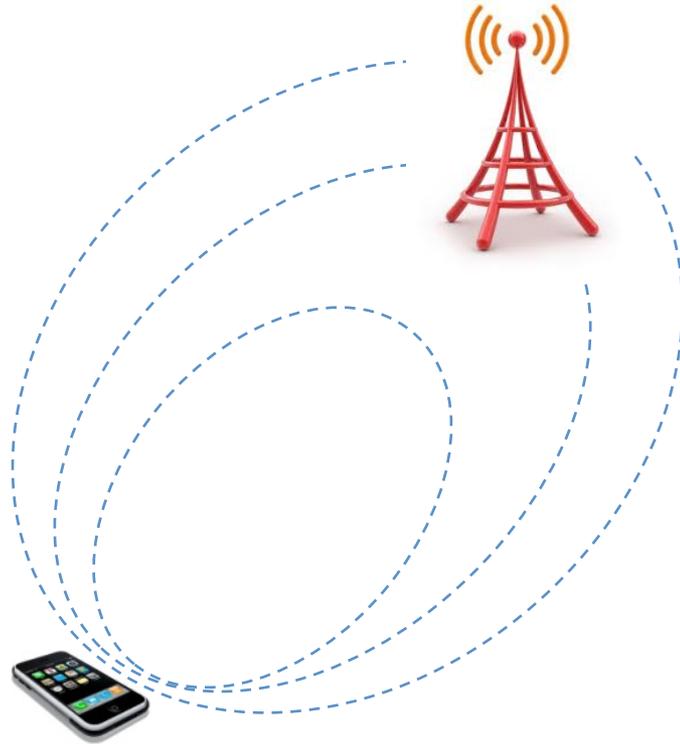
- No power overhead
- Fixed beam patterns



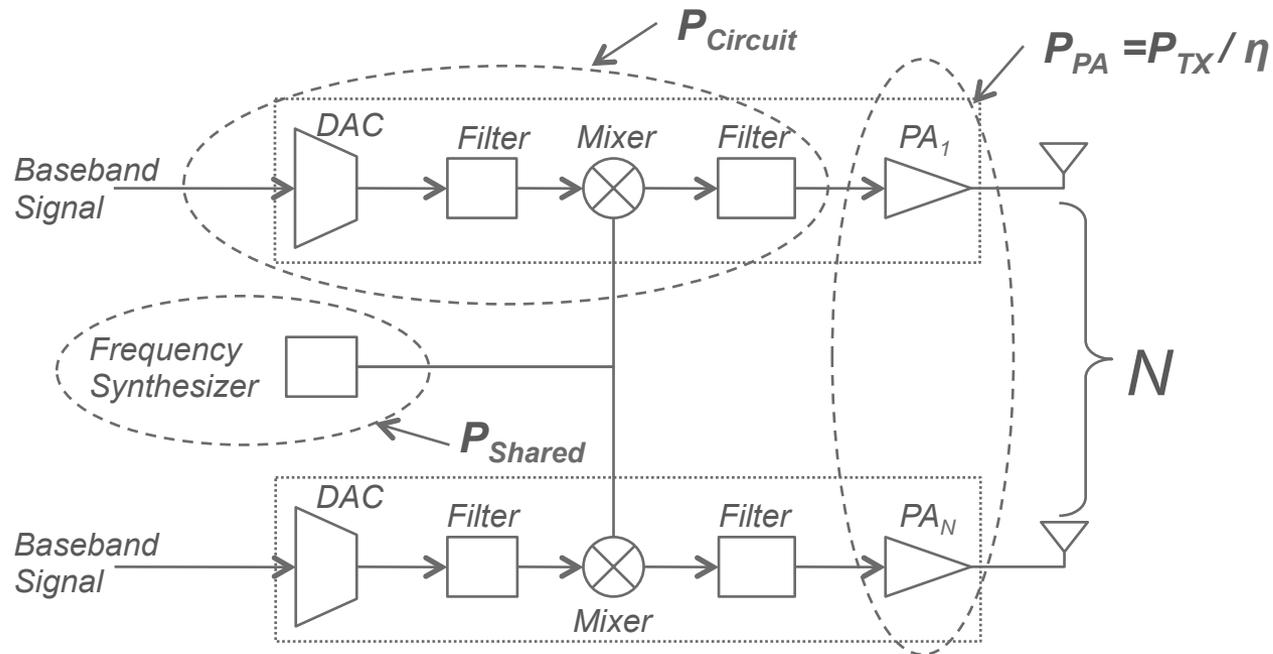
Beamforming to save energy

(MobiCom'11)

- Extra transceivers
- Steerable beams



Power by multi-antenna systems (uplink)



$$P = P_{shared} + N \cdot P_{Circuit} + P_{TX} / \eta$$

Circuit vs. radiation power tradeoff

$$P = P_{shared} + 1 \cdot P_{Circuit} + P_{TX} / \eta$$

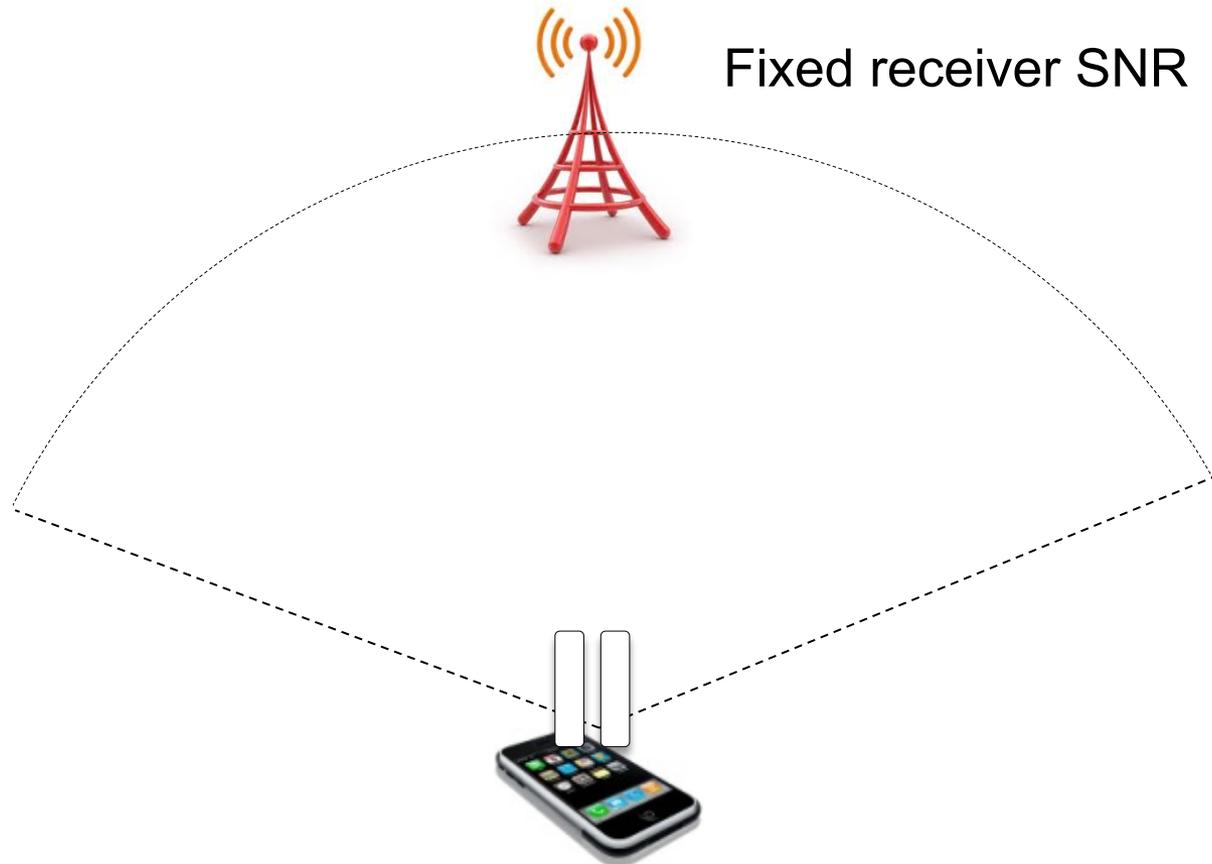


Fixed receiver SNR



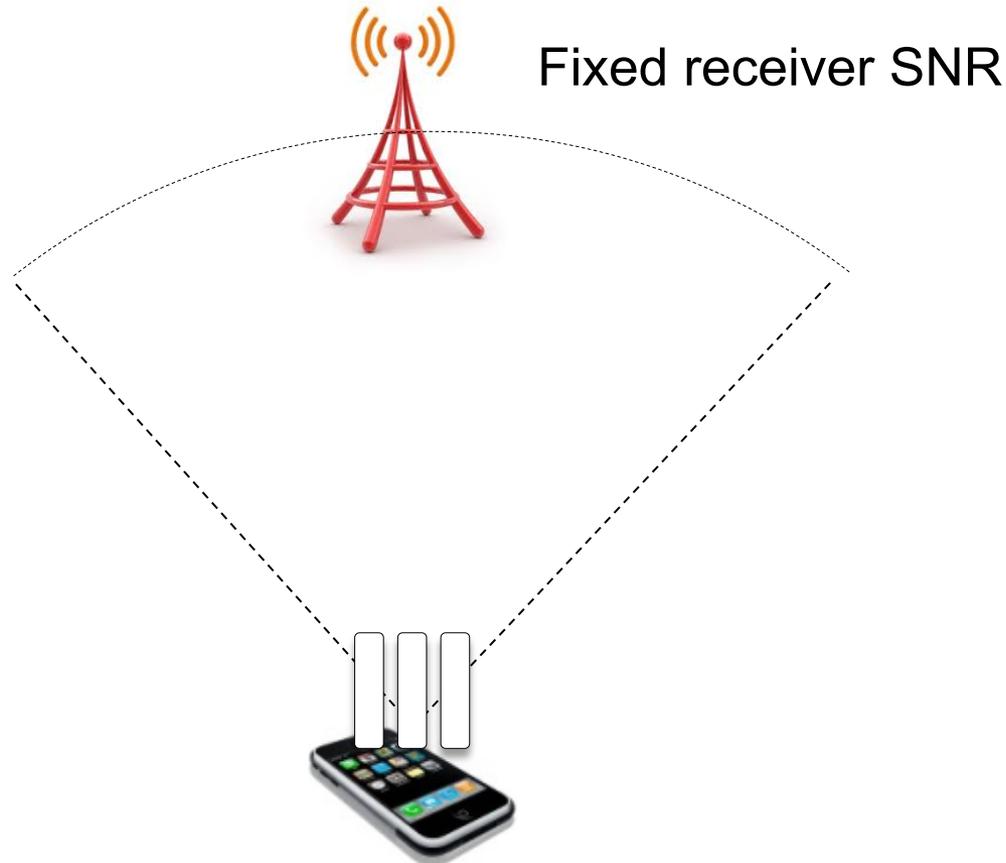
Circuit vs. radiation power tradeoff

$$P = P_{shared} + 2 \cdot P_{Circuit} + P_{TX} / \eta$$



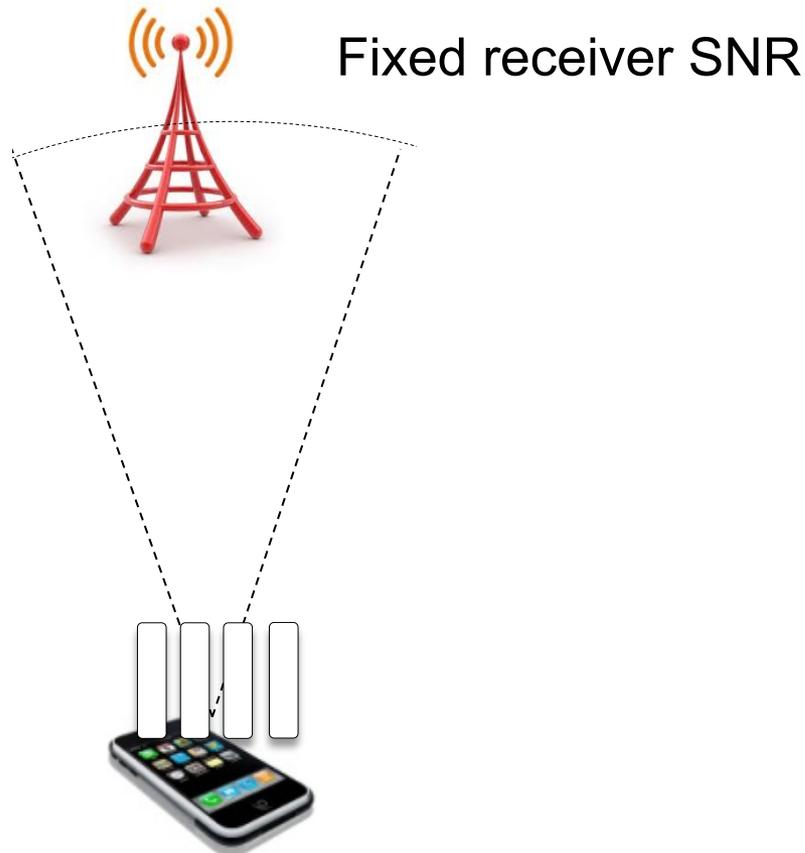
Circuit vs. radiation power tradeoff

$$P = P_{shared} + 3 \cdot P_{Circuit} + P_{TX} / \eta$$



Circuit vs. radiation power tradeoff

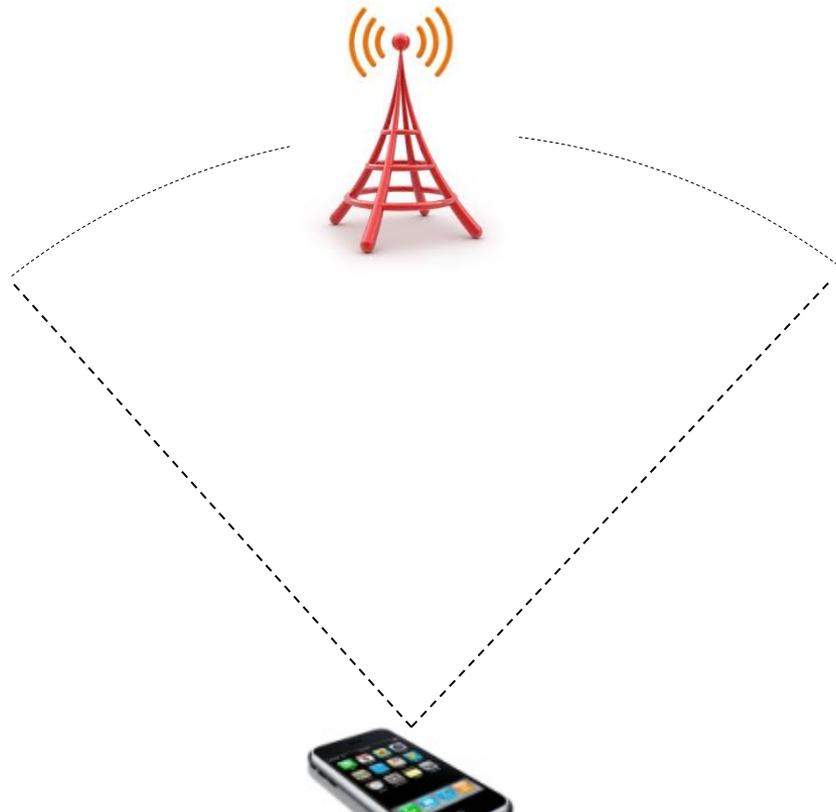
$$P = P_{shared} + 4 \cdot P_{Circuit} + P_{TX} / \eta$$



Circuit vs. radiation power tradeoff

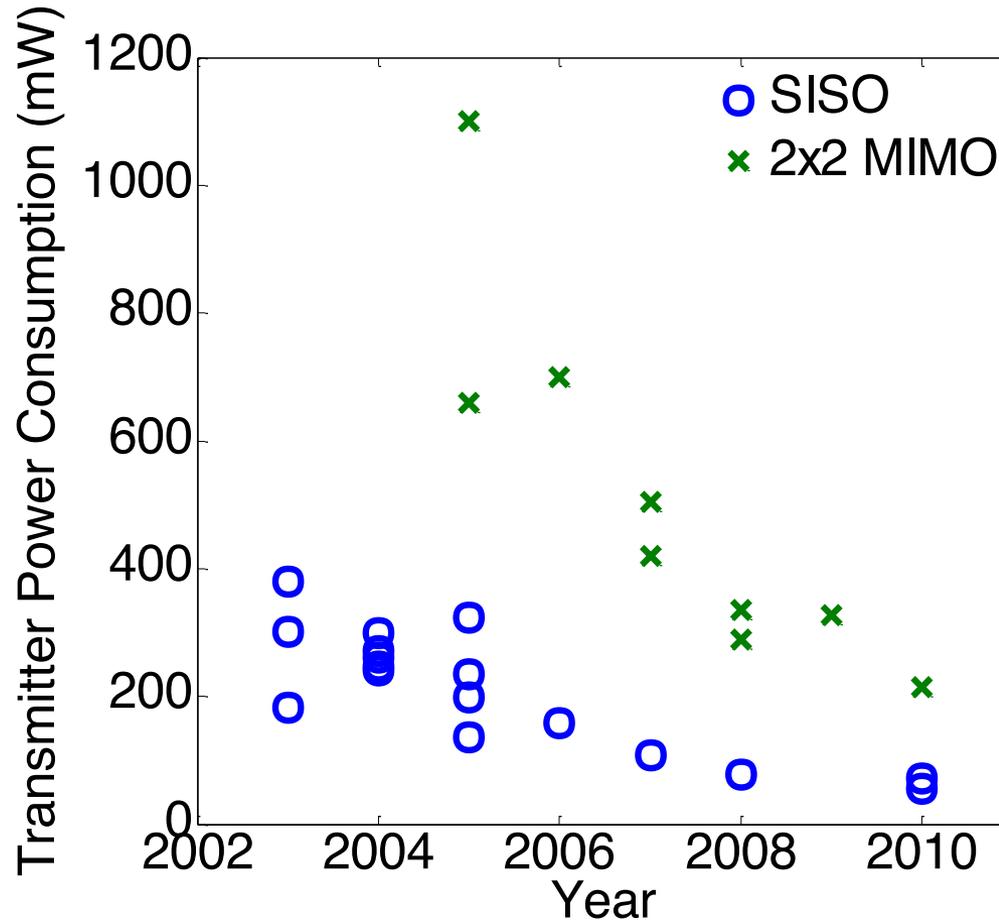
- Optimal number of antennas for efficiency

$$N_{opt} = a \cdot \sqrt{P_O / P_{circuit}} - b \cdot P_O$$



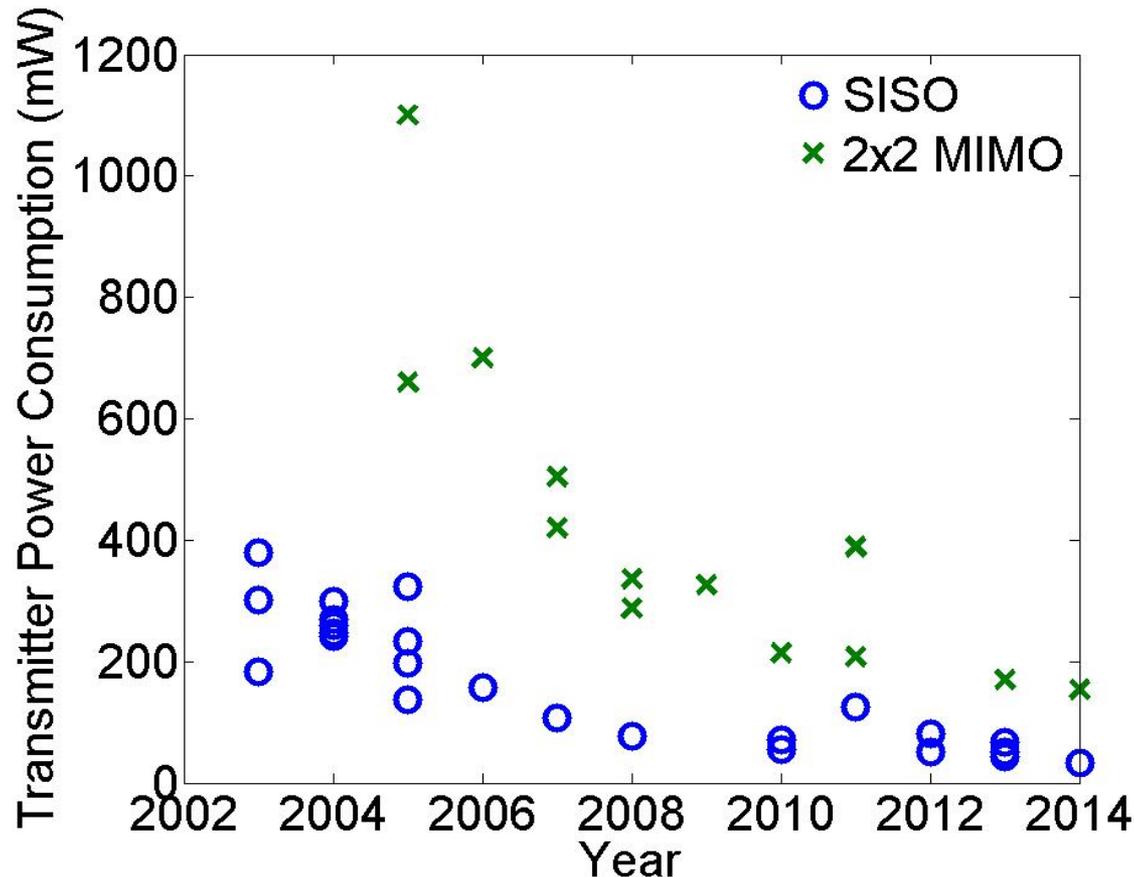
Hardware is cheap & getting cheaper

$$P = P_{shared} + N \cdot P_{Circuit} + P_{TX} / \eta$$



Hardware is cheap & getting cheaper

$$P = P_{shared} + N \cdot P_{Circuit} + P_{TX} / \eta$$

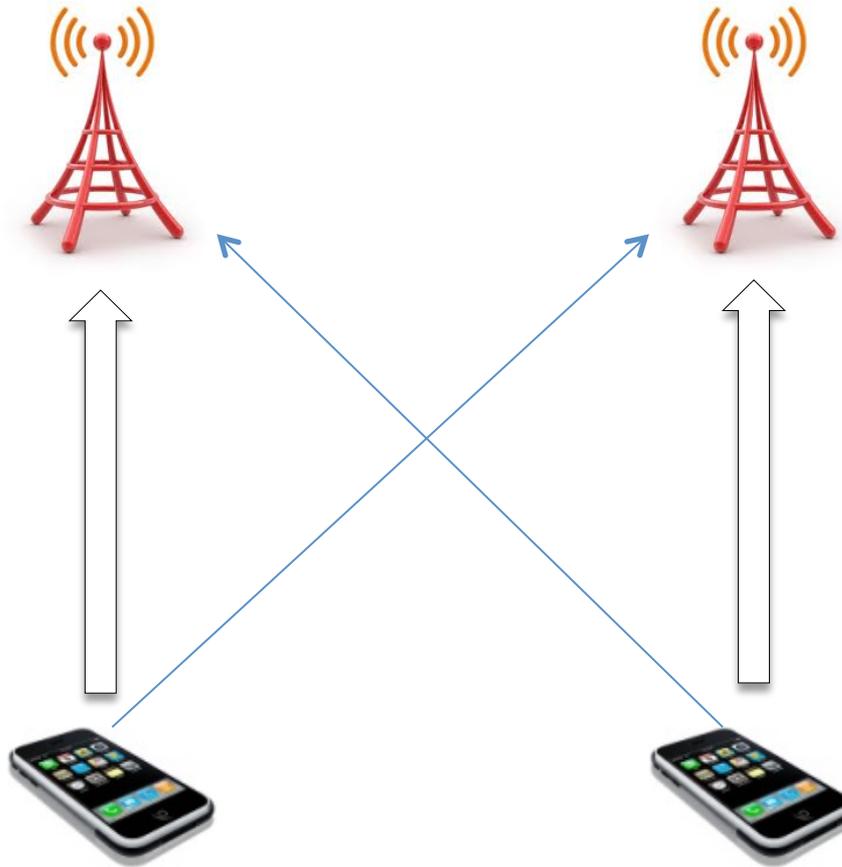


Circuit vs. radiation power tradeoff is increasingly profitable

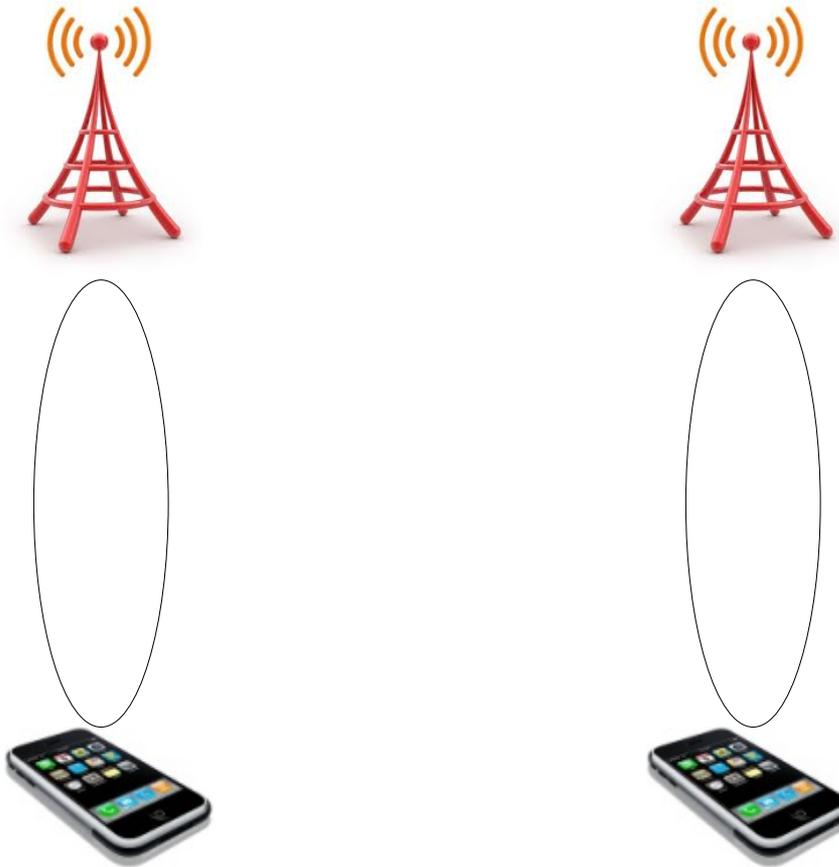
$$N_{opt} = a \cdot \sqrt{P_O / P_{Circuit}} - b \cdot P_O$$

- The most energy-efficient way is to **use all the antennas**

Beyond a single link



What the carrier wants: Use all your antennas!



Guiding principles distilled

- Spectrum is scarce
- Hardware is cheap, and getting cheaper

You can't really fit a lot of
antennas in a mobile device ☹️

Got a call from Erran Li, Bell Labs

Spring 2011



Noncooperative Cellular Wireless with Unlimited Numbers of Base Station Antennas

Thomas L. Marzetta

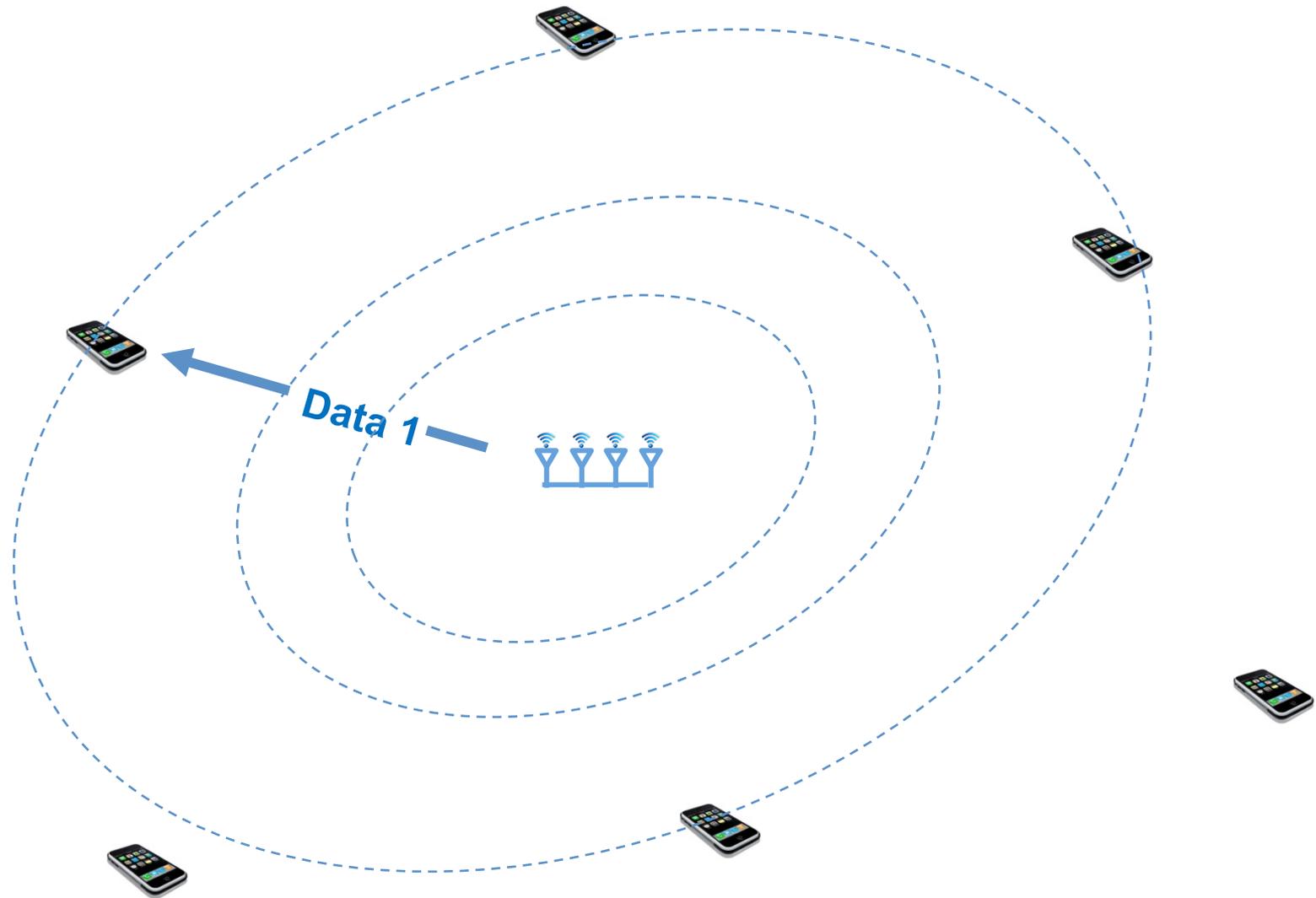




Clay Shepard went to Bell Labs Summer 2011

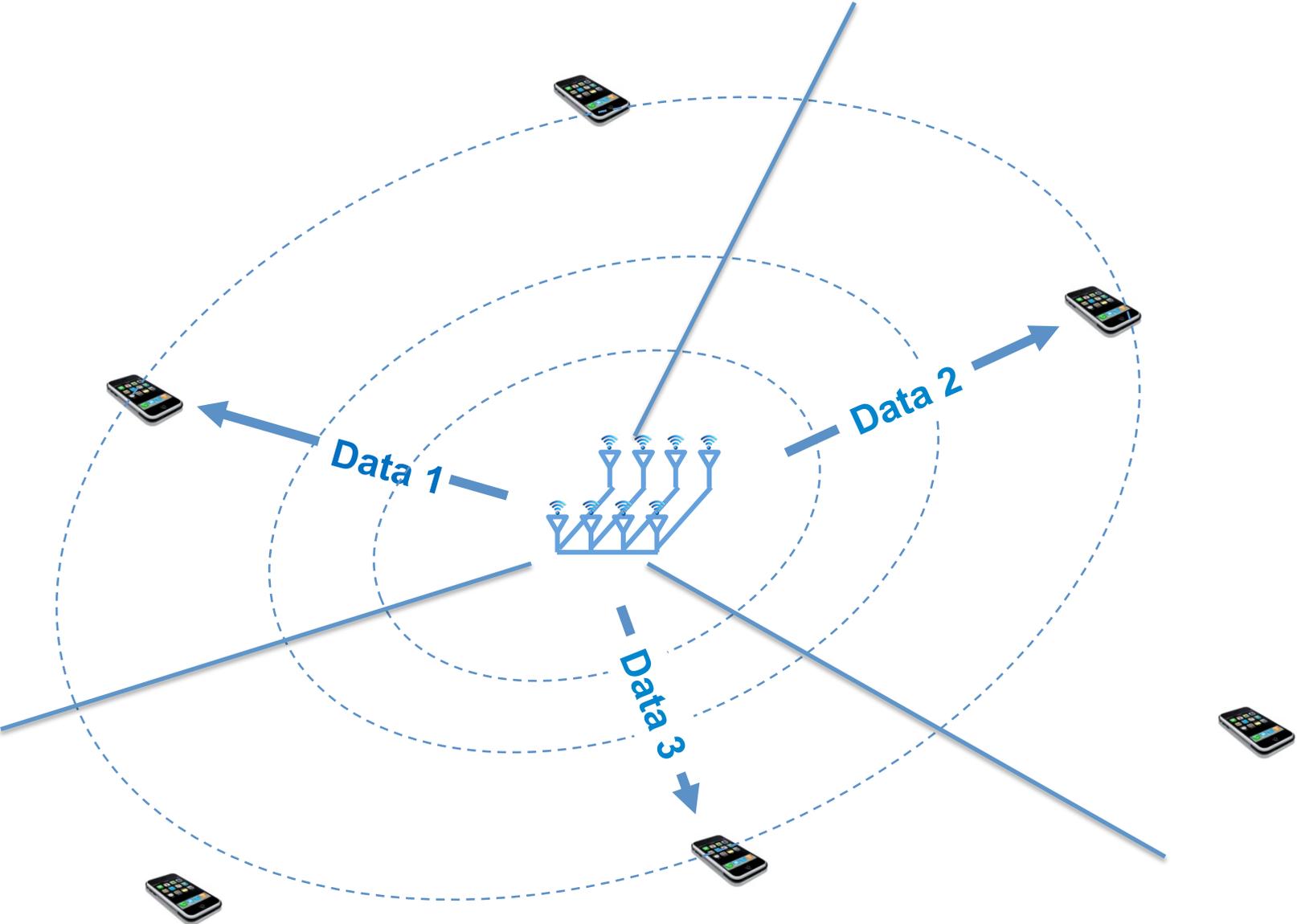
Why many-antenna base station?

Omni-directional base station



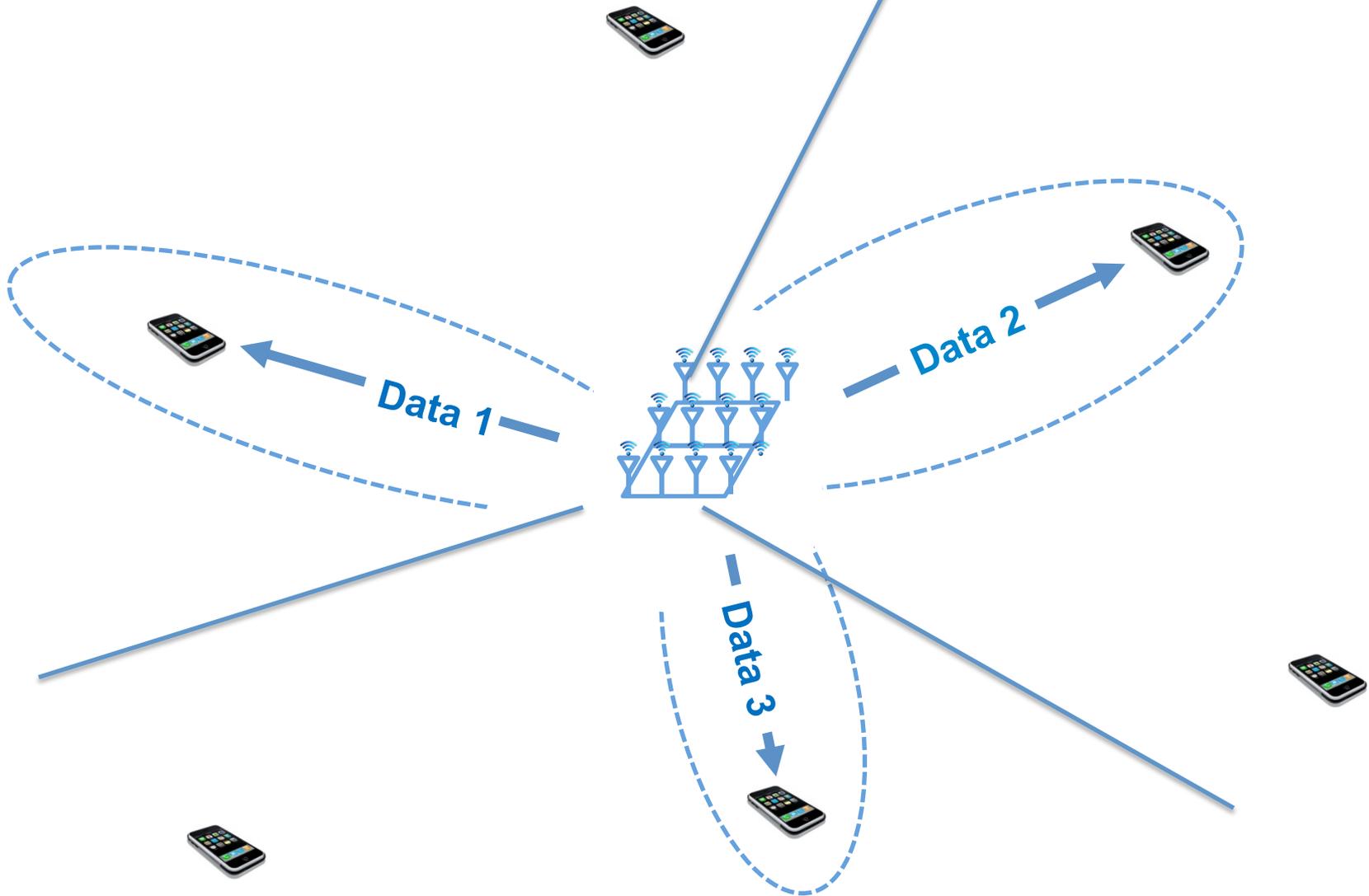
Poor spatial reuse; poor power efficiency; high inter-cell interference

Sectored base station



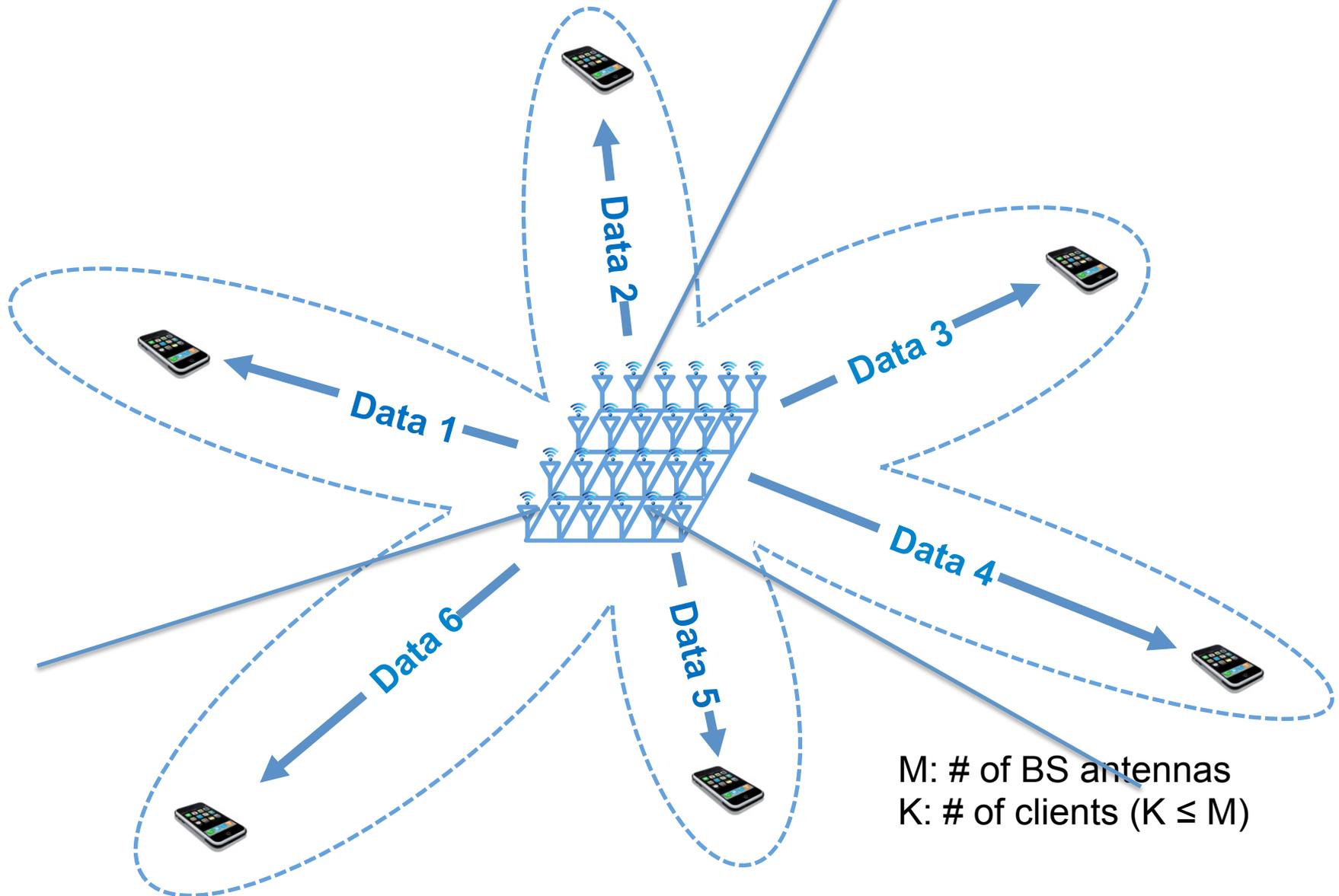
Better spatial reuse; better power efficiency; high inter-cell interference

Single-user beamforming base station



Better spatial reuse; best power efficiency; reduced inter-cell interference

Multi-user MIMO base station



M: # of BS antennas
K: # of clients ($K \leq M$)

Best spatial reuse; best power efficiency; reduced inter-cell interference

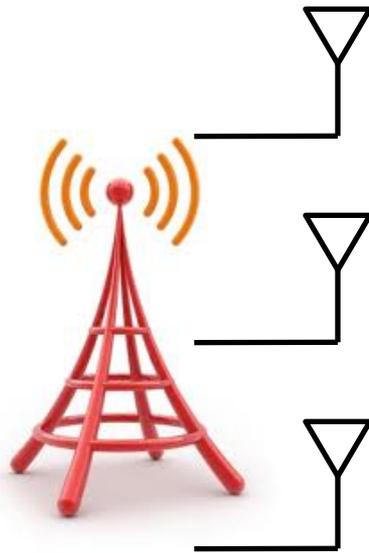
Why *massive*?

- More antennas → Higher spectral efficiency
- More antennas → Higher energy efficiency
- Marzetta's key result
 - Simple baseband technique becomes effective



T.L. Marzetta. Noncooperative cellular wireless with unlimited numbers of base station antennas. IEEE Trans. on Wireless Comm., 2010.

How multi-user MIMO works



M: # of BS antennas

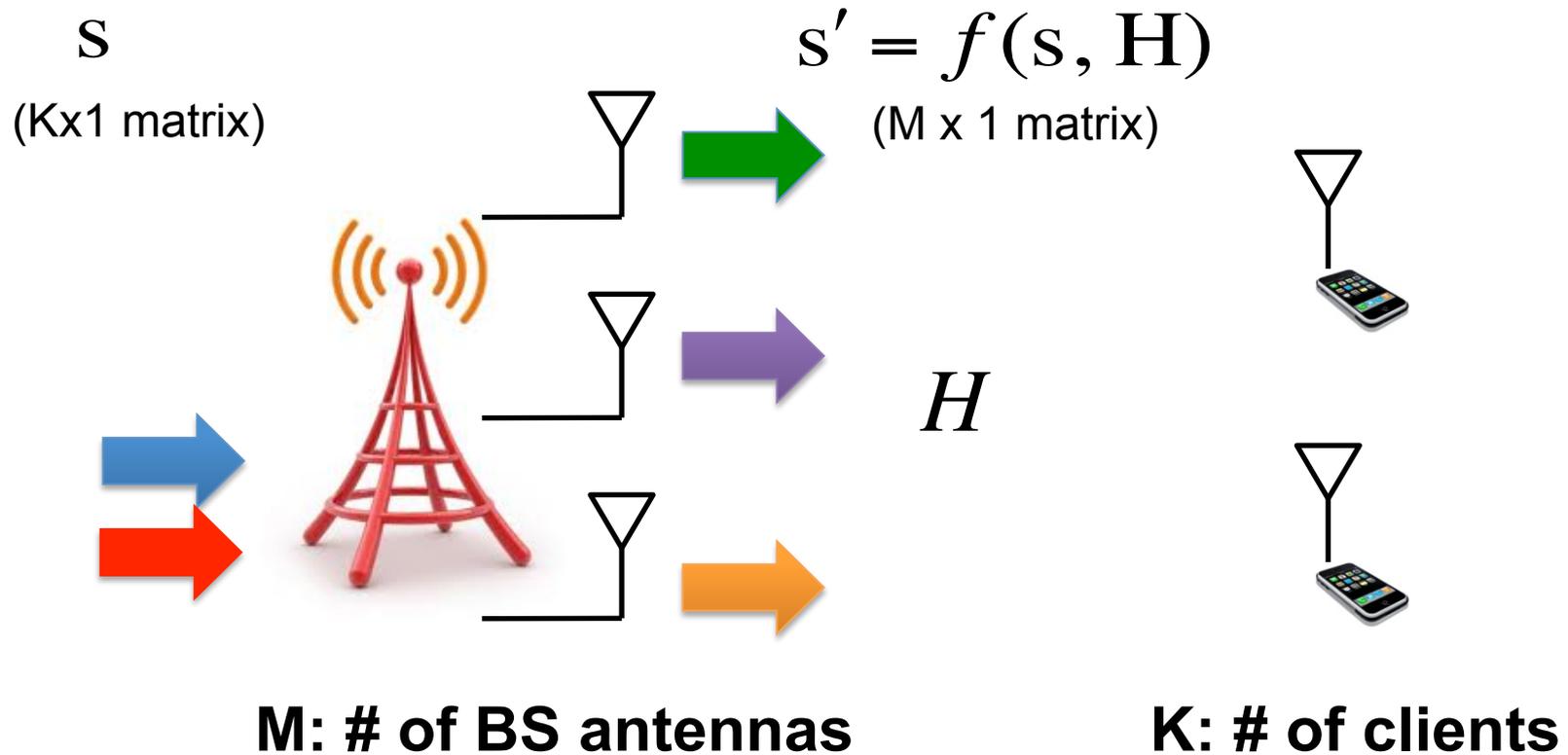
H



K: # of clients

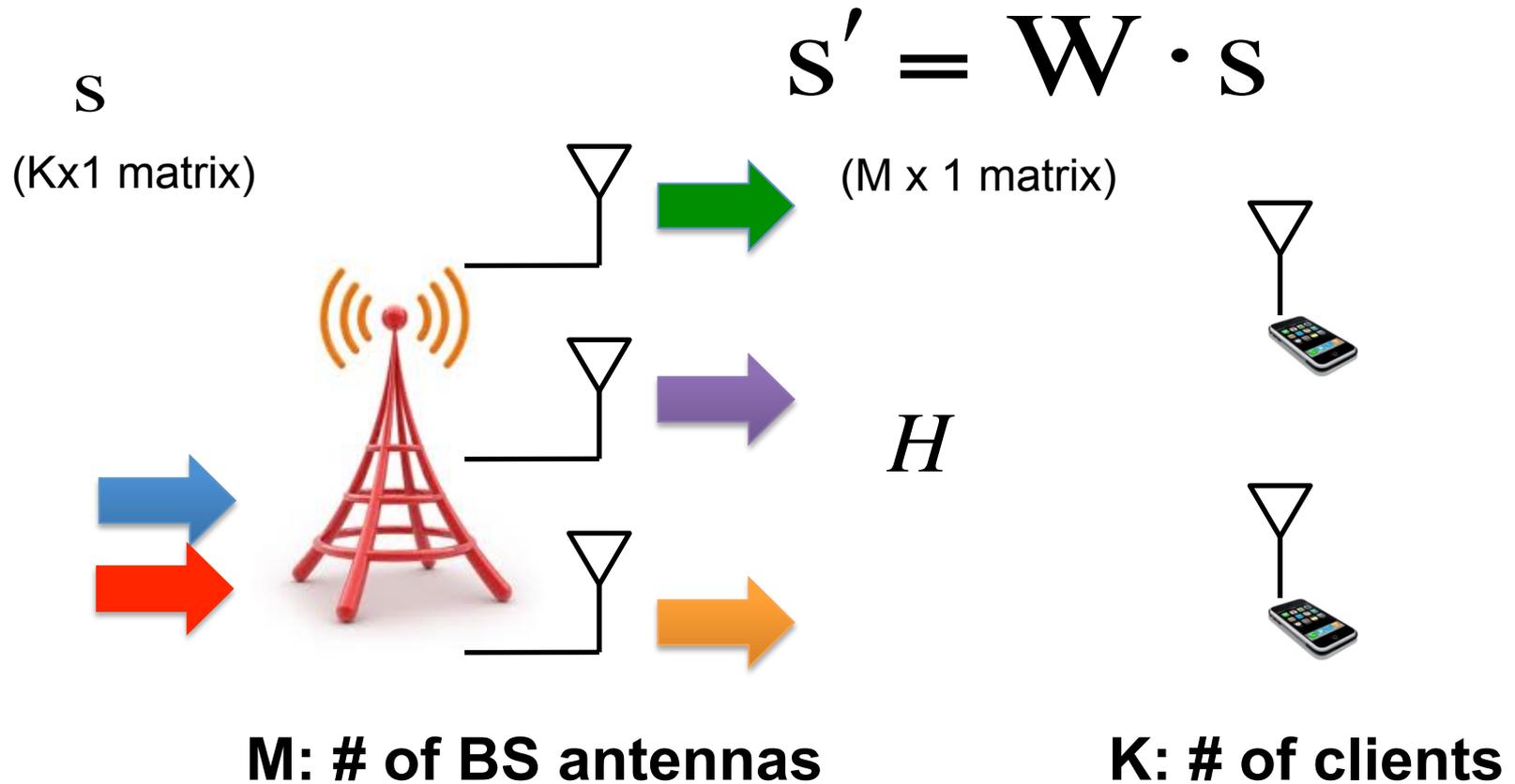
$M \geq K$

Multi-user MIMO: Precoding



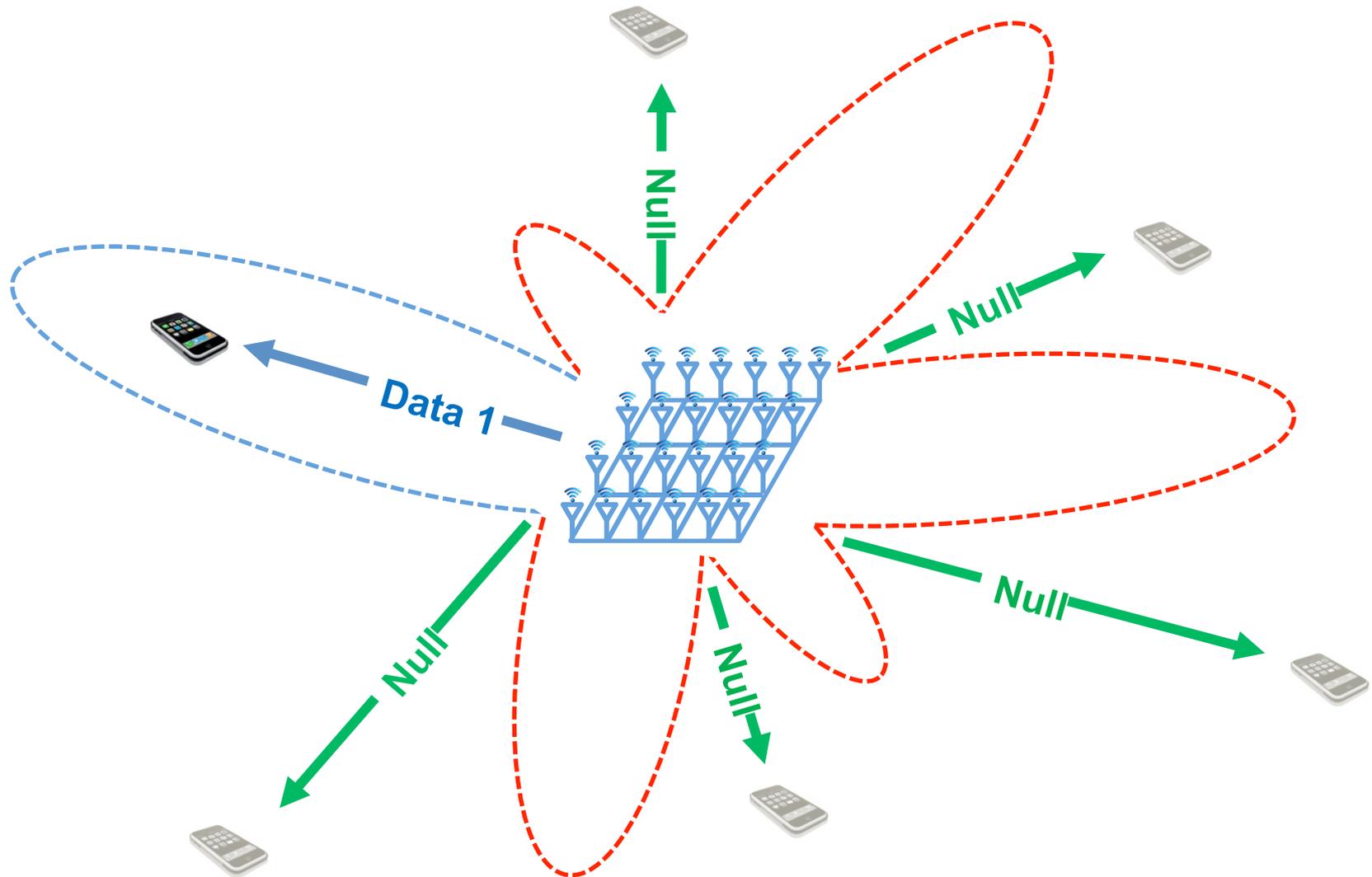
$$M \geq K$$

Linear Precoding

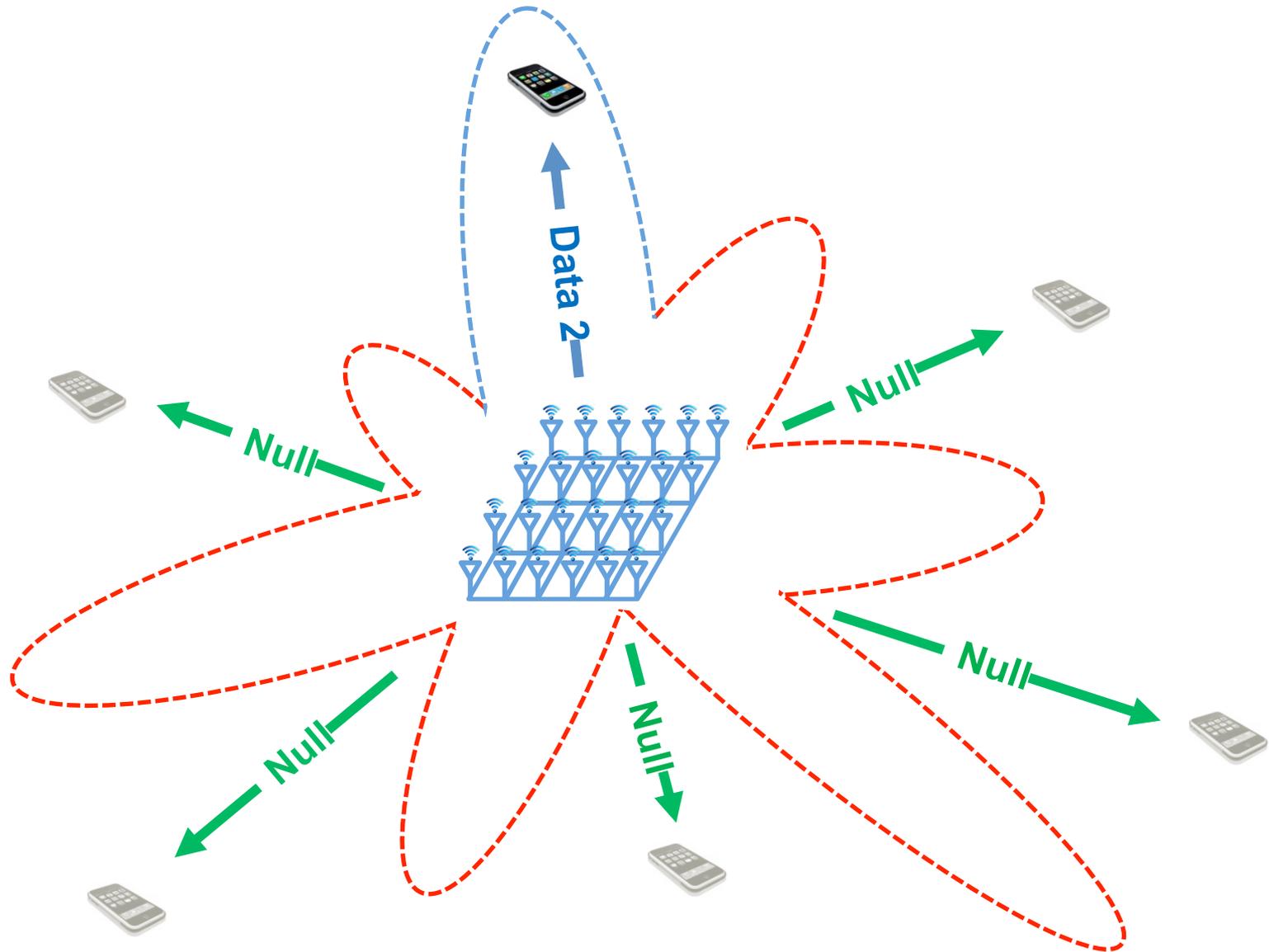


$$M \geq K$$

Linear Precoding I: Zero-forcing Beamforming

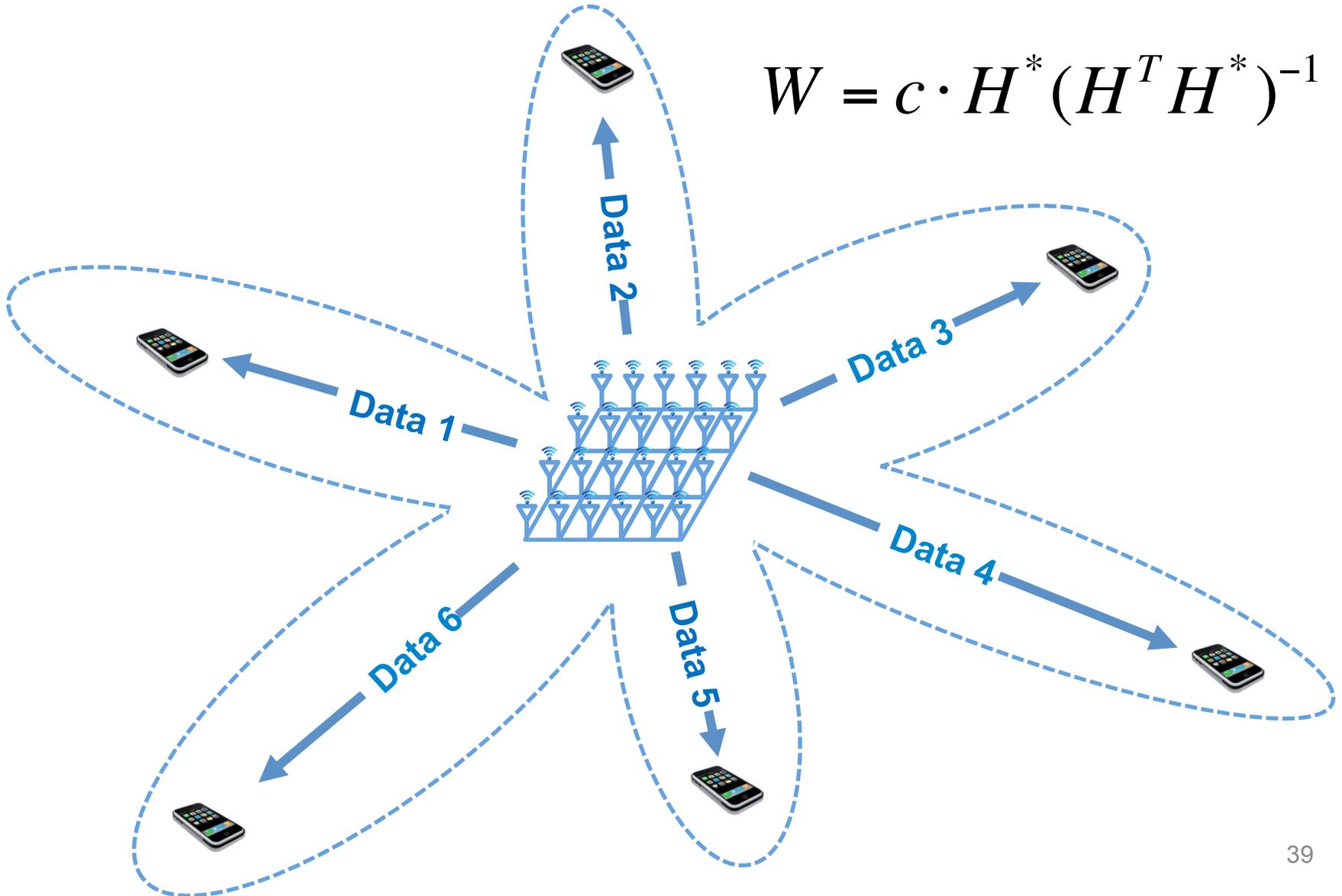


Zero-forcing Beamforming



Zero-forcing Beamforming

$$W = c \cdot H^* (H^T H^*)^{-1}$$

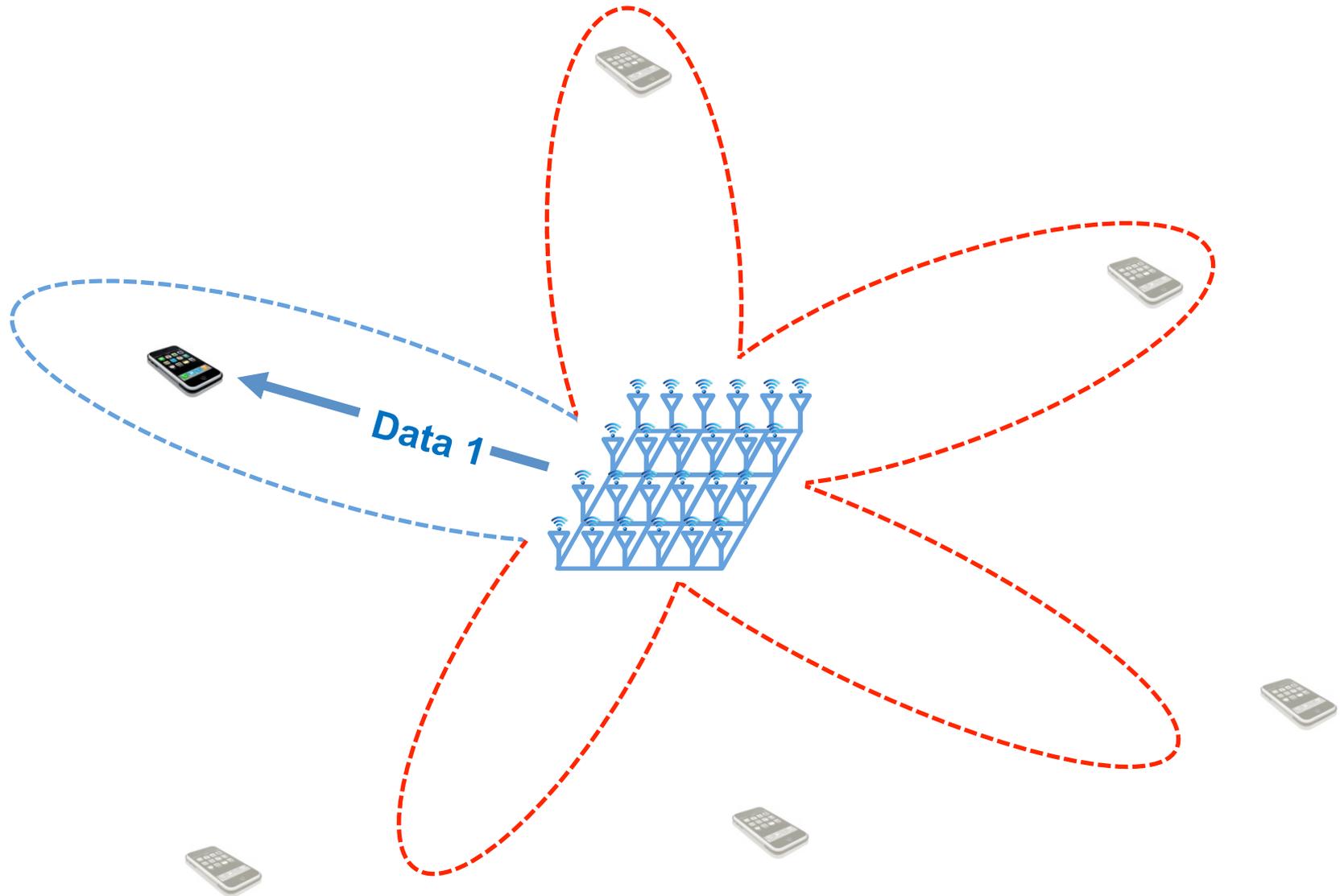


Zero-forcing does not scale well

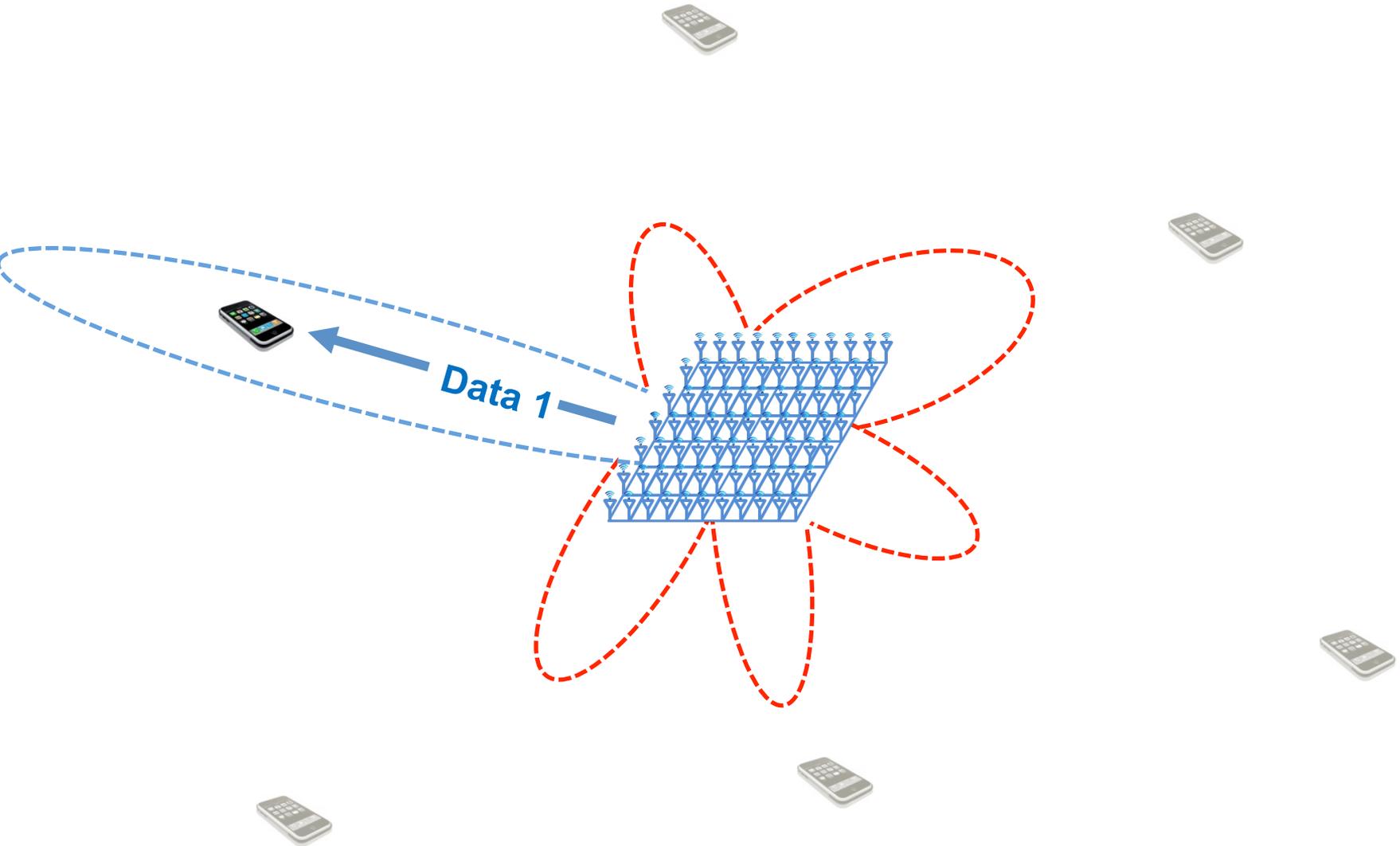
$$W = c \cdot H^* (H^T H^*)^{-1}$$

Inversion of $M \times M$ matrix
 $O(M^2)$

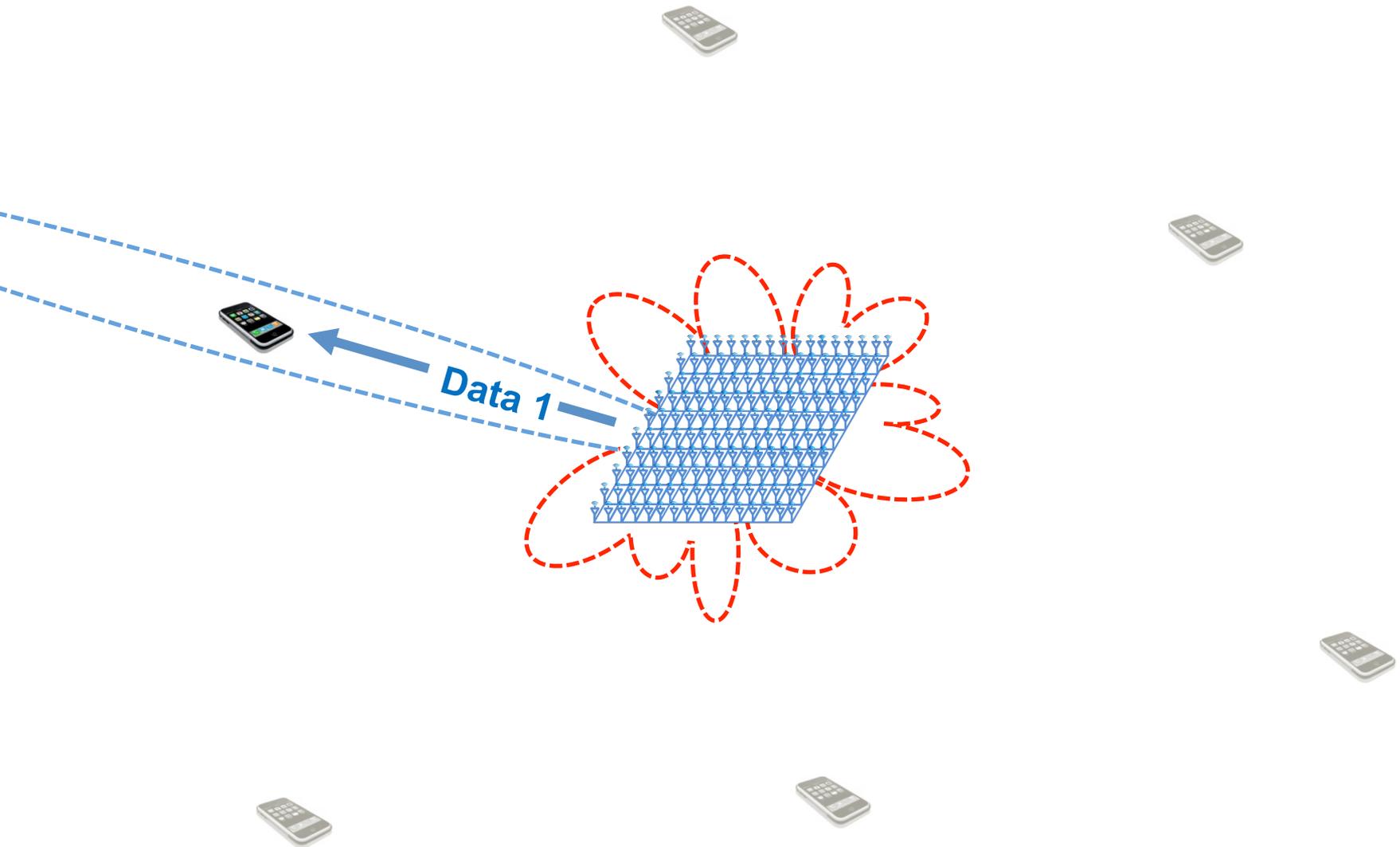
Linear precoding II: Conjugate Beamforming



With more antennas

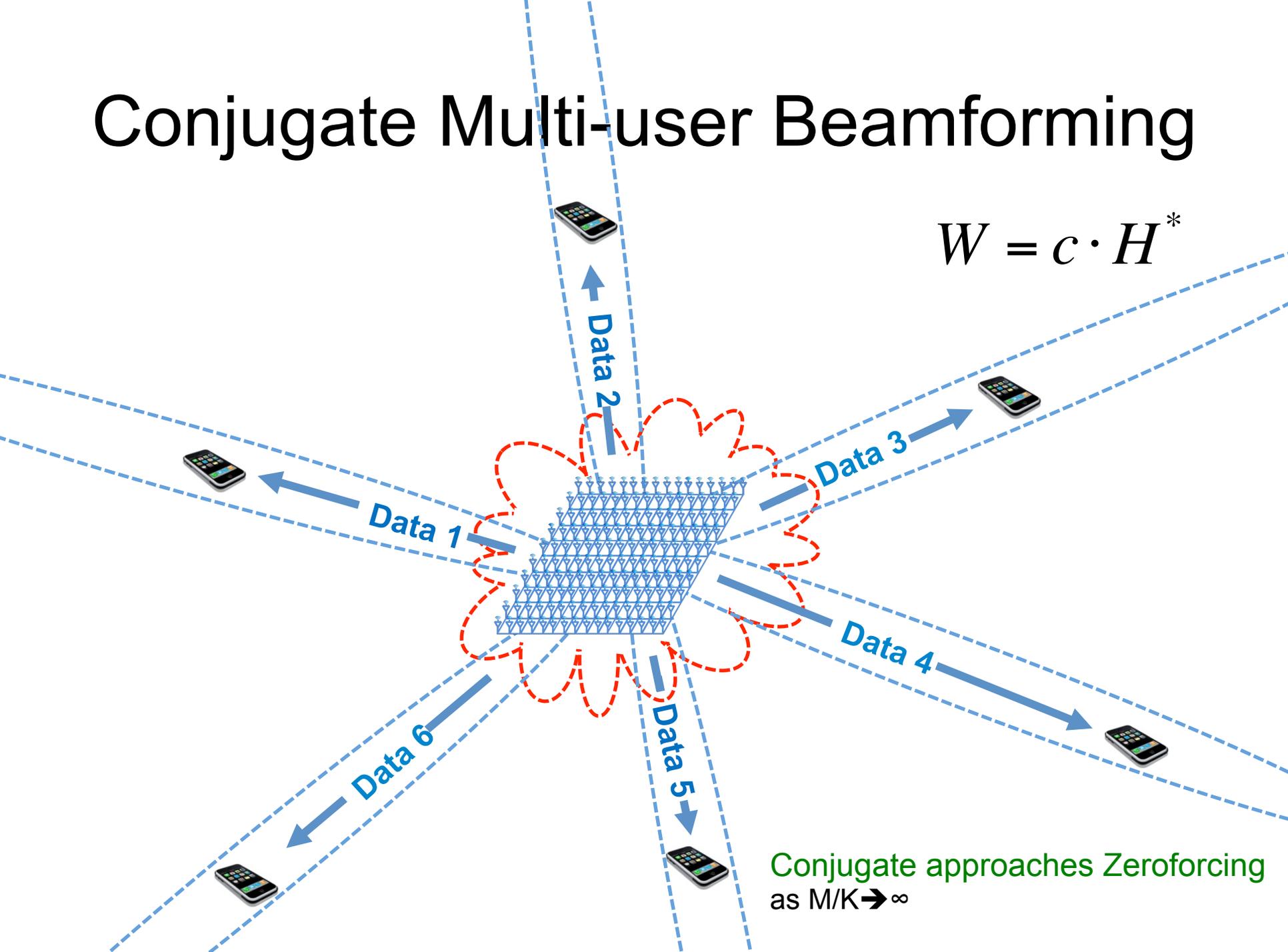


With even more antennas



Conjugate Multi-user Beamforming

$$W = c \cdot H^*$$



Conjugate scales very well

$$W = c \cdot H^*$$

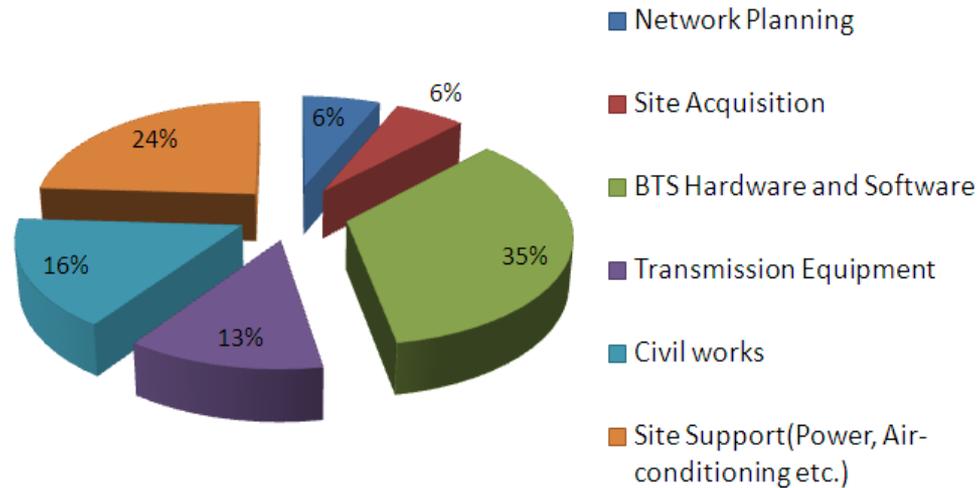
O(K) per antenna

Marzetta's key result:

Conjugate approaches Zeroforcing as $M/K \rightarrow \infty$

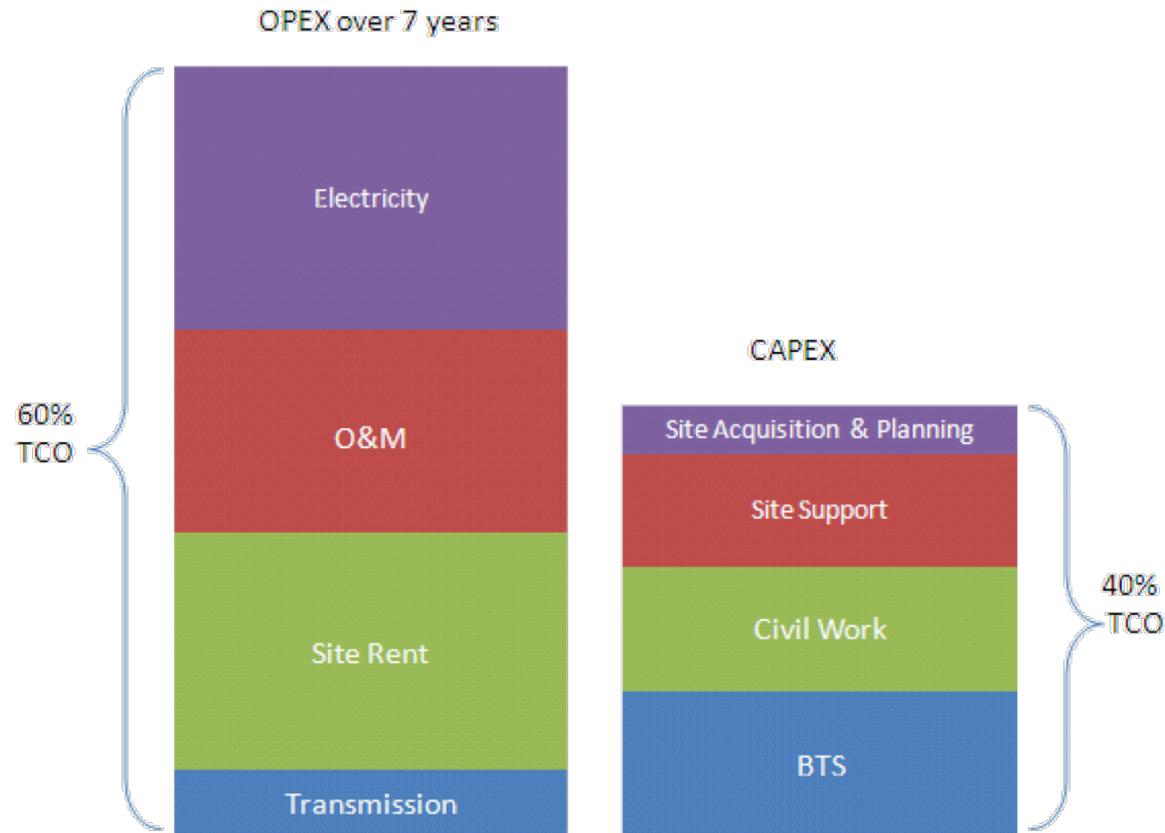
Many-antenna vs. small cell

Capital Expenditure (CAPEX) of Cell Site



- Major wireless equipment only 35%
- Just get the site to work: >50%

Total Cost of Ownership (TCO)

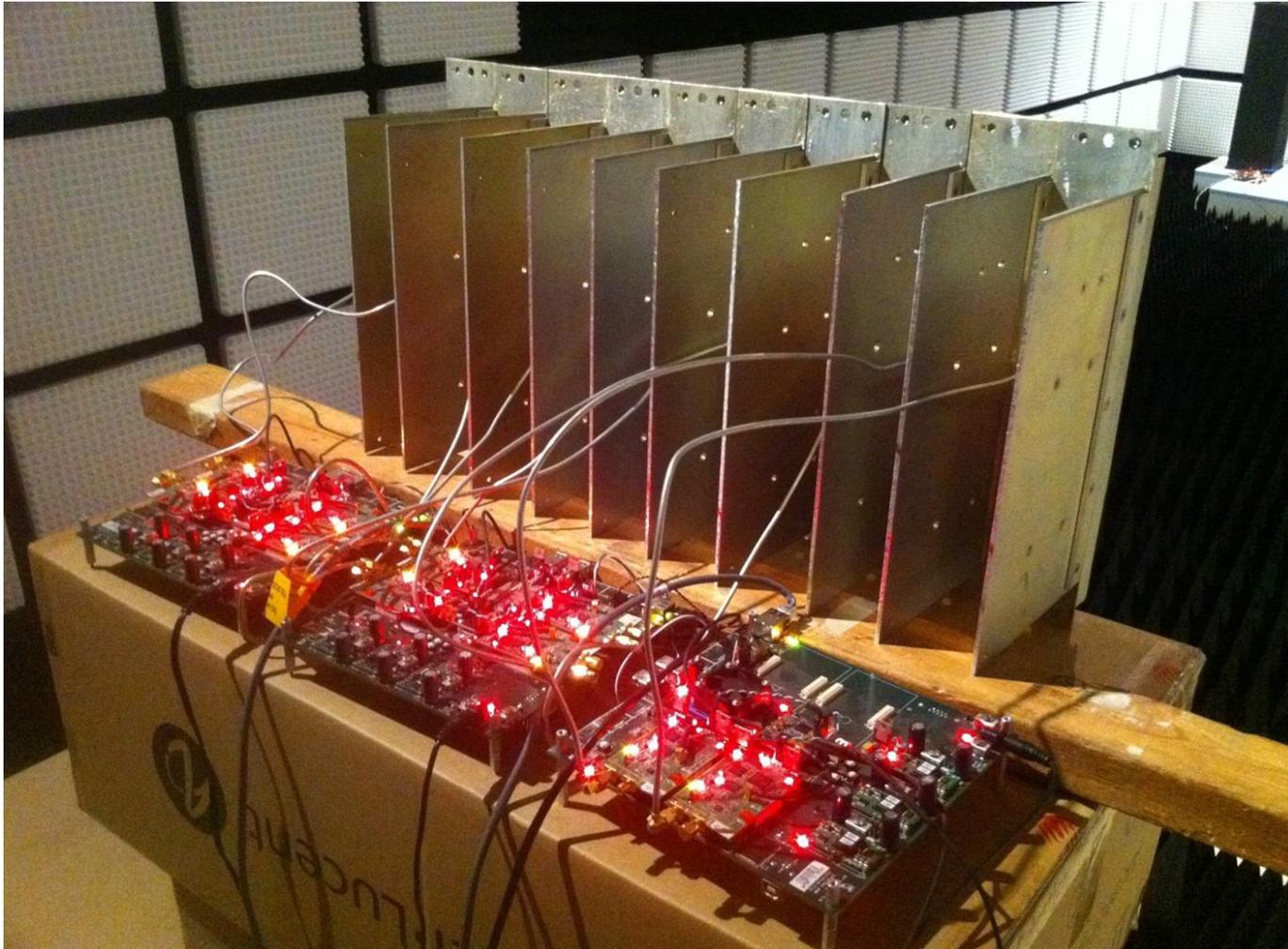


- Operating & Maintenance (O&M)
- Operating Expenditure (OPEX)

“The most effective way to reduce TCO is to decrease the number of sites.”

If you've got a site, better use as many antennas as you can

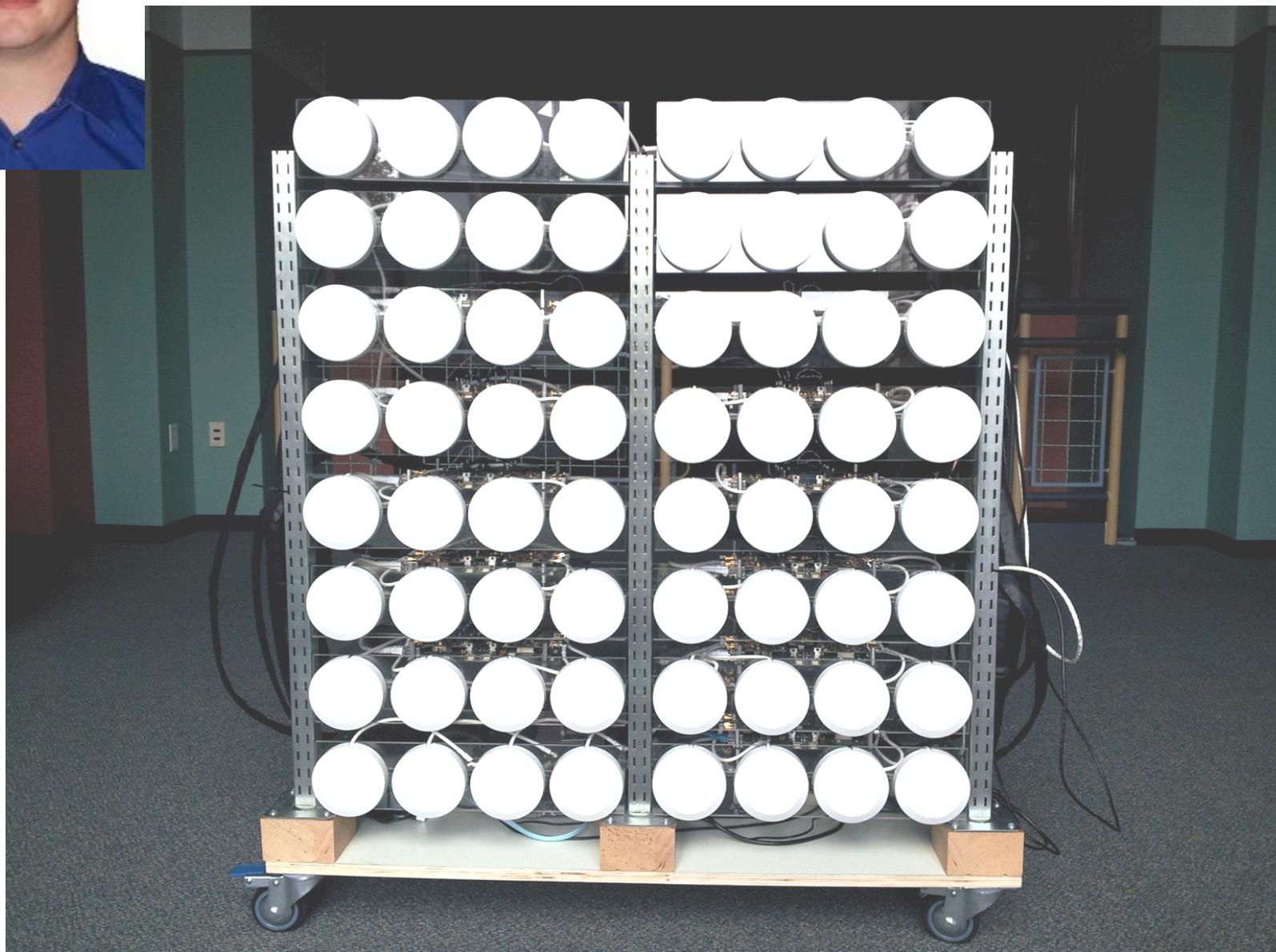
After a summer at Bell Labs



10-antenna prototype in the anechoic chamber at Bell Labs

ArgosV1

(MobiCom'12)



Central
Controller



WARP
Modules



Argos
Interconnects

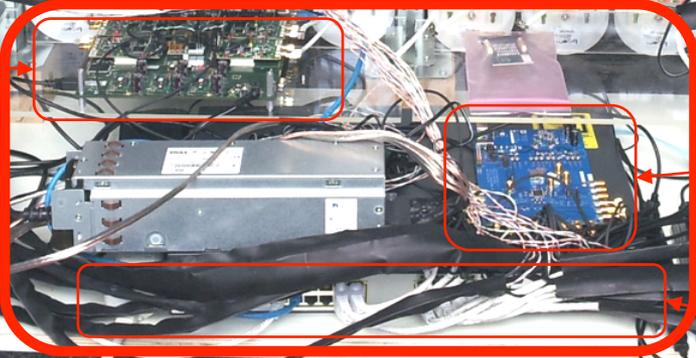
Sync
Distribution



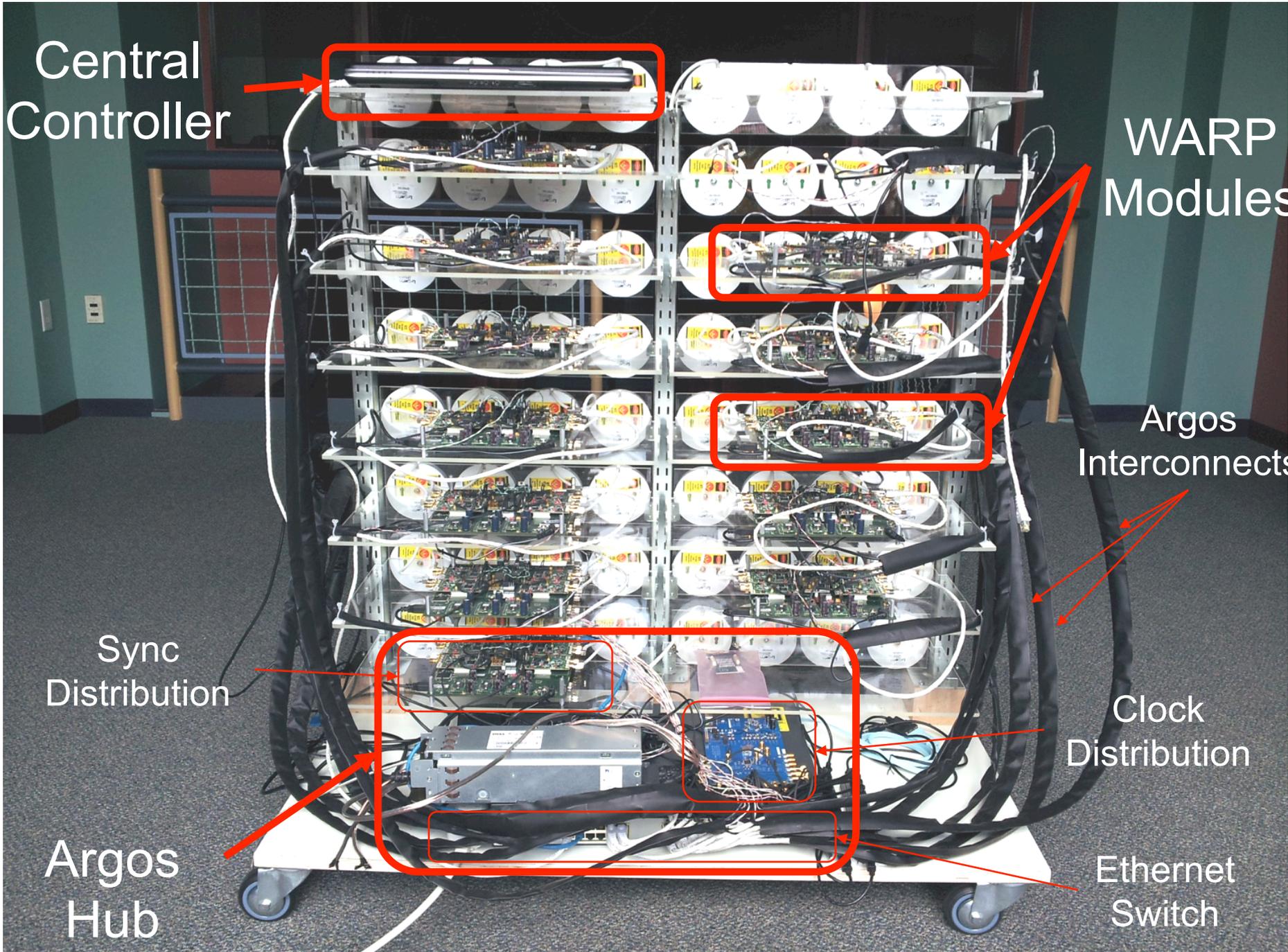
Clock
Distribution



Argos
Hub



Ethernet
Switch

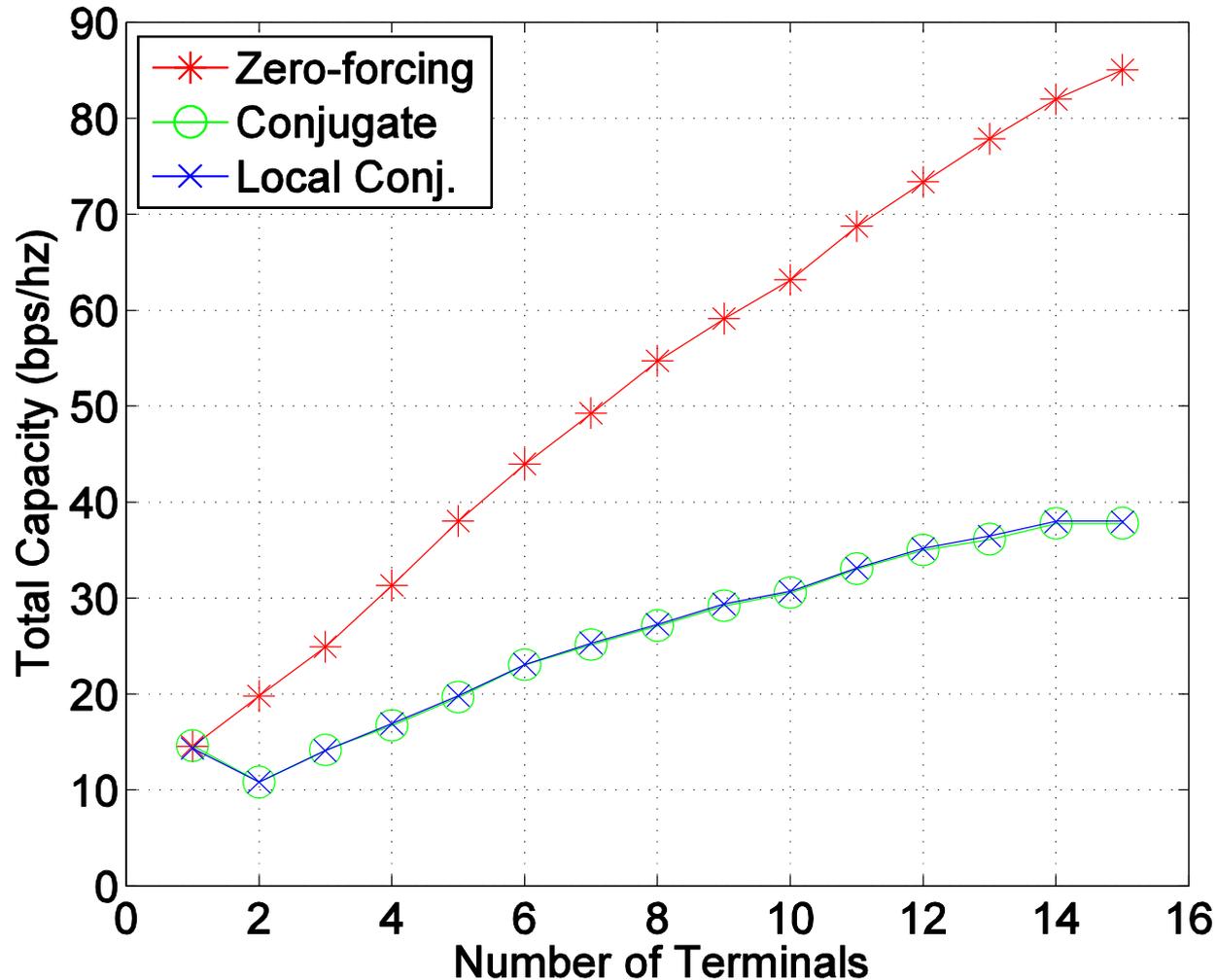


What we have learned

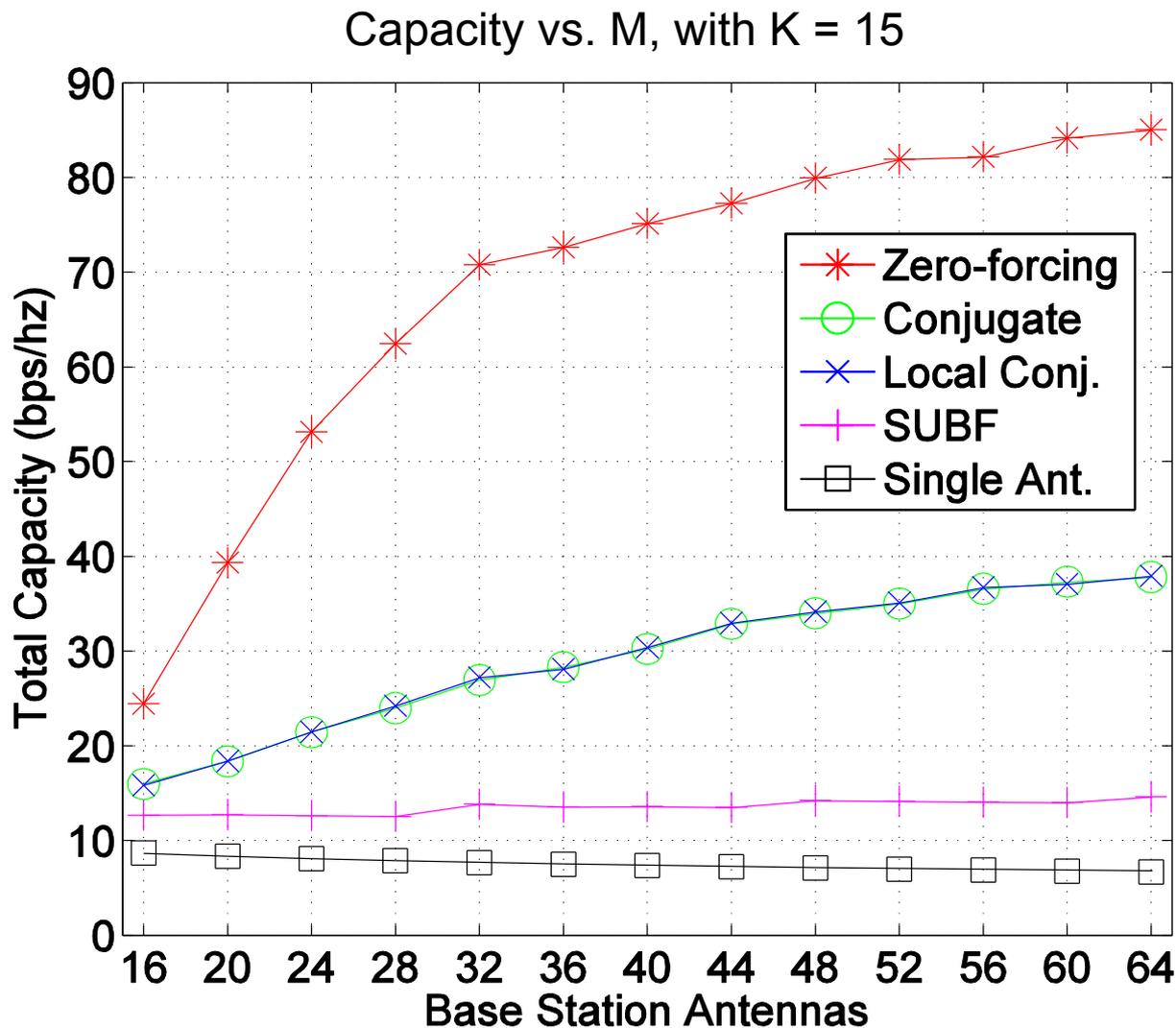
Good news:

Linear gains as # of users increases

Capacity vs. K, with M = 64

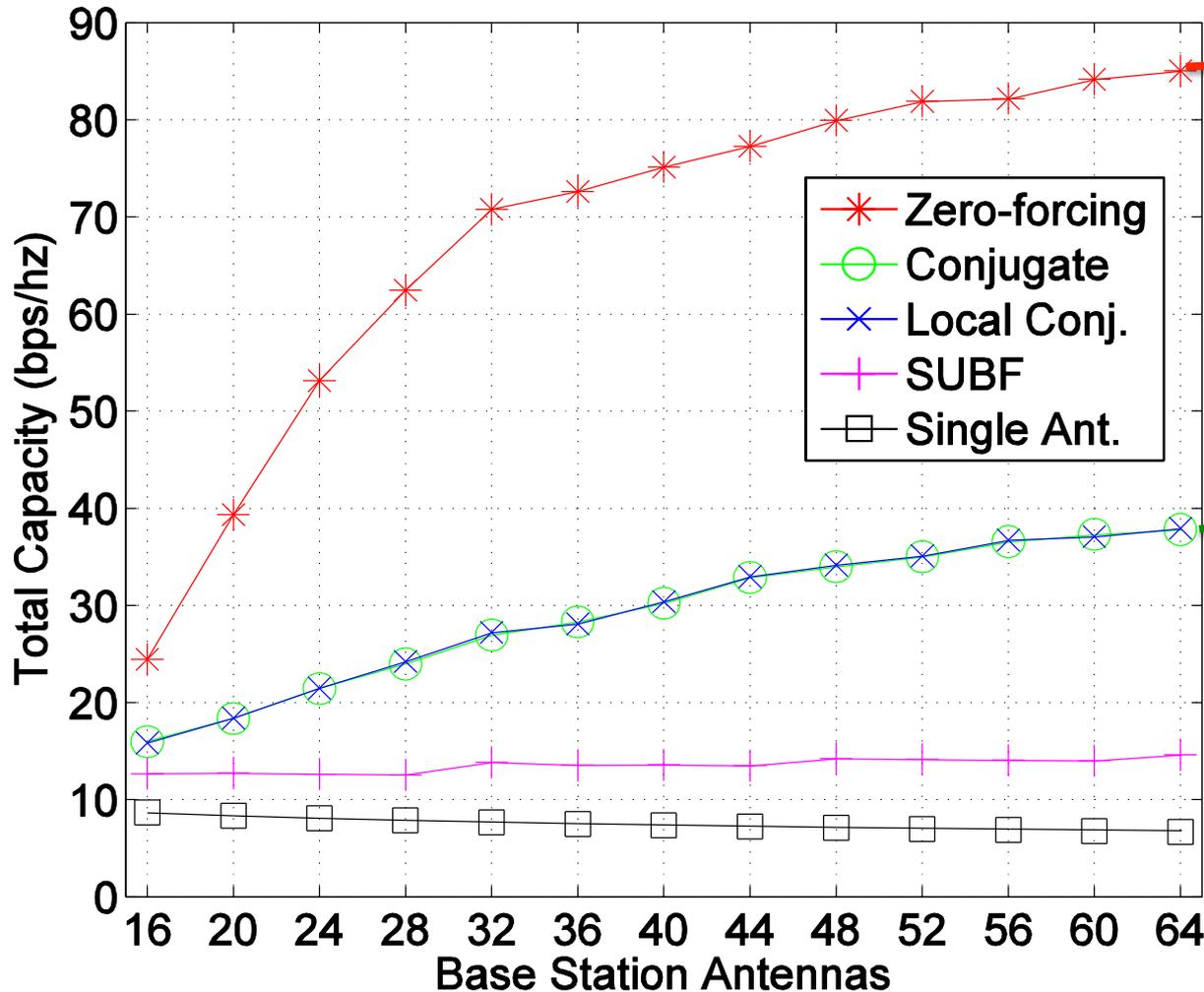


Linear gains as # of BS antennas increases even as total P_{TX} scaled with $1/M$



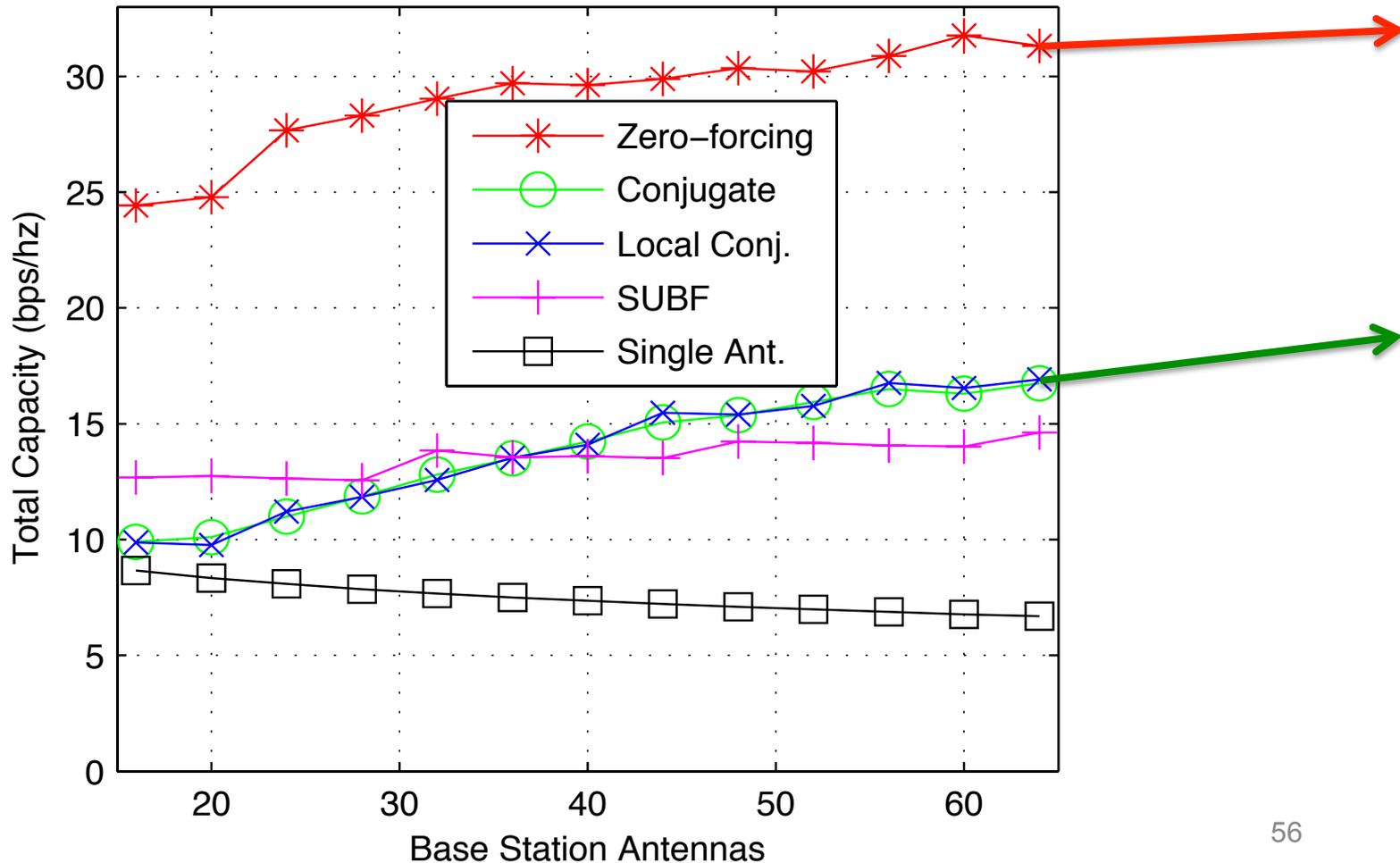
Disappointment: Conjugate not approaching Zero-forcing up to 64 antennas

Capacity vs. M, with K = 15

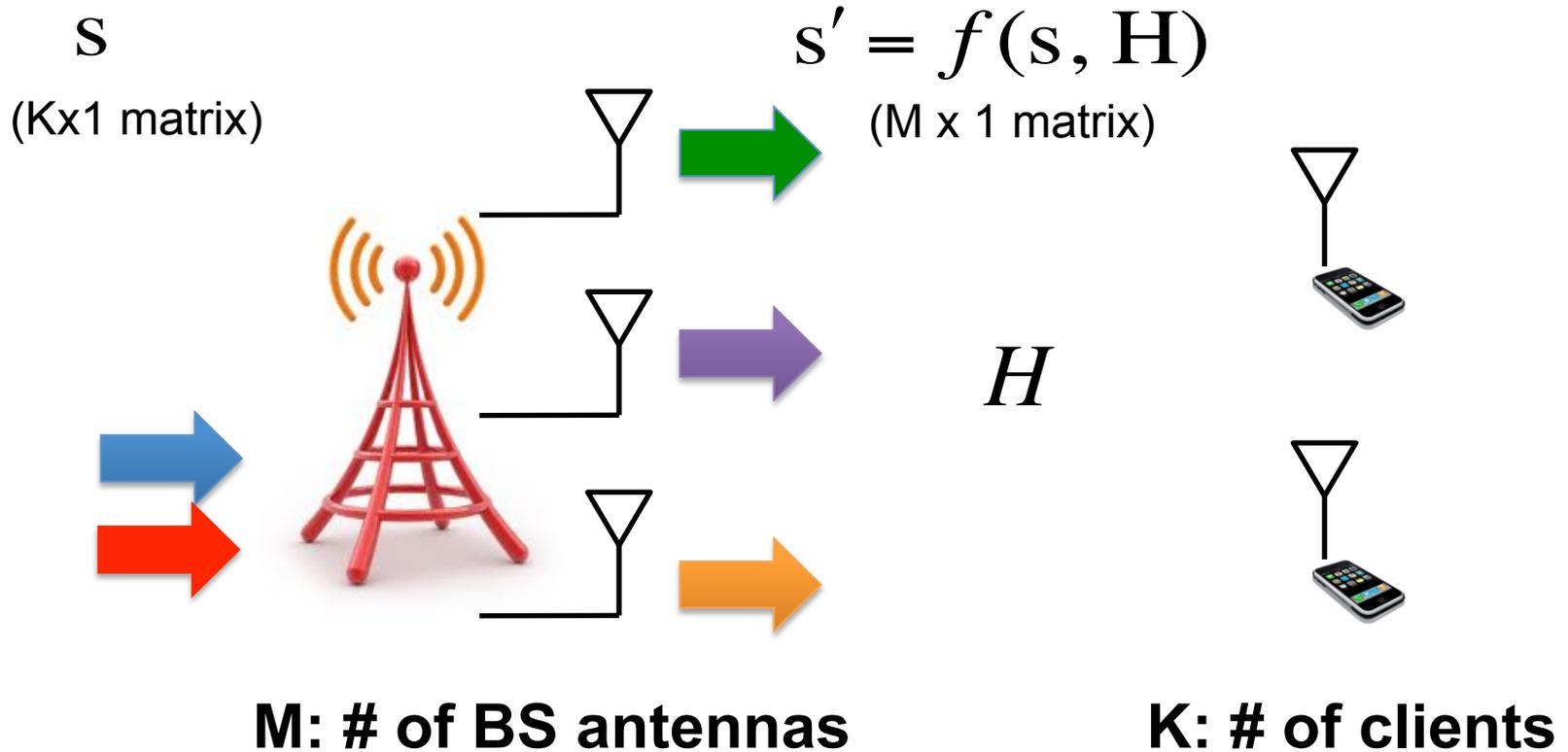


Disappointment: Conjugate not approaching Zero-forcing up to 64 antennas

Capacity vs. M, with K = 4

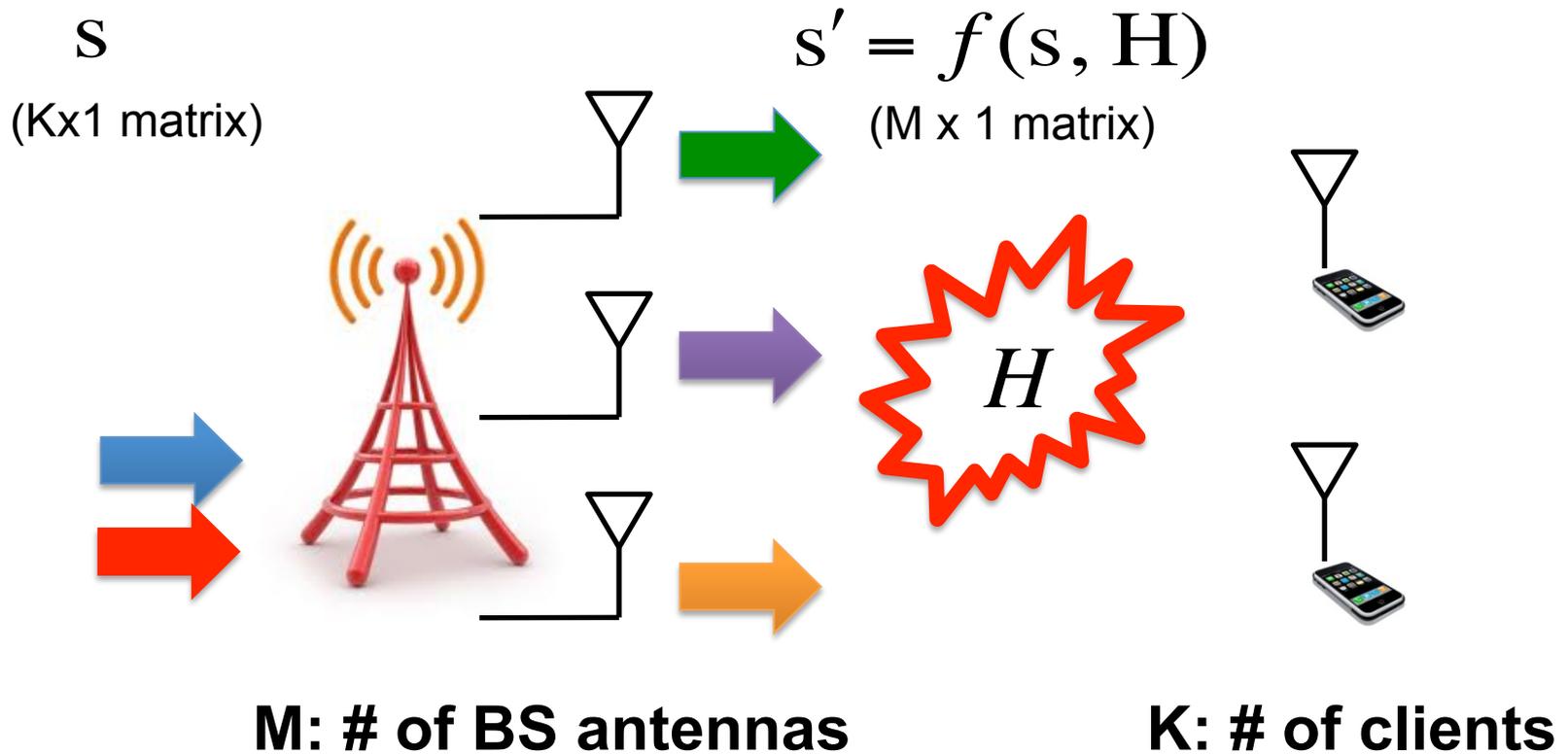


The dirty secret of massive MIMO



$$M \geq K$$

The dirty secret of massive MIMO

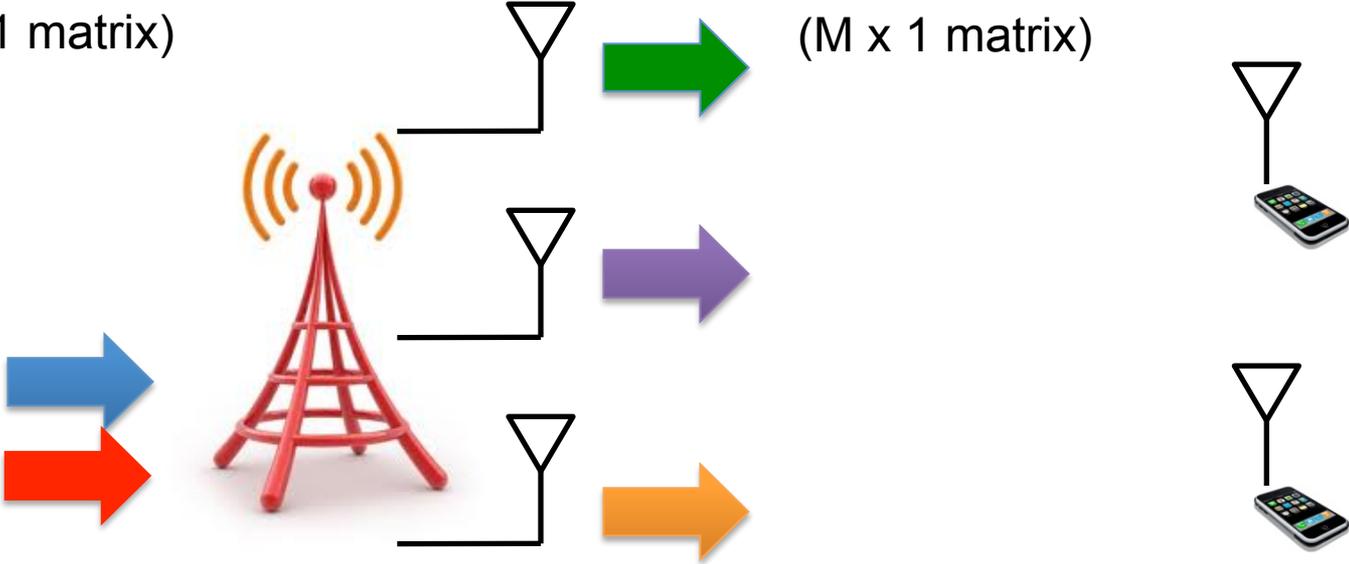


$$M \geq K$$

Sounding-feedback does not scale

S
($K \times 1$ matrix)

$s' = f(s, H)$
($M \times 1$ matrix)

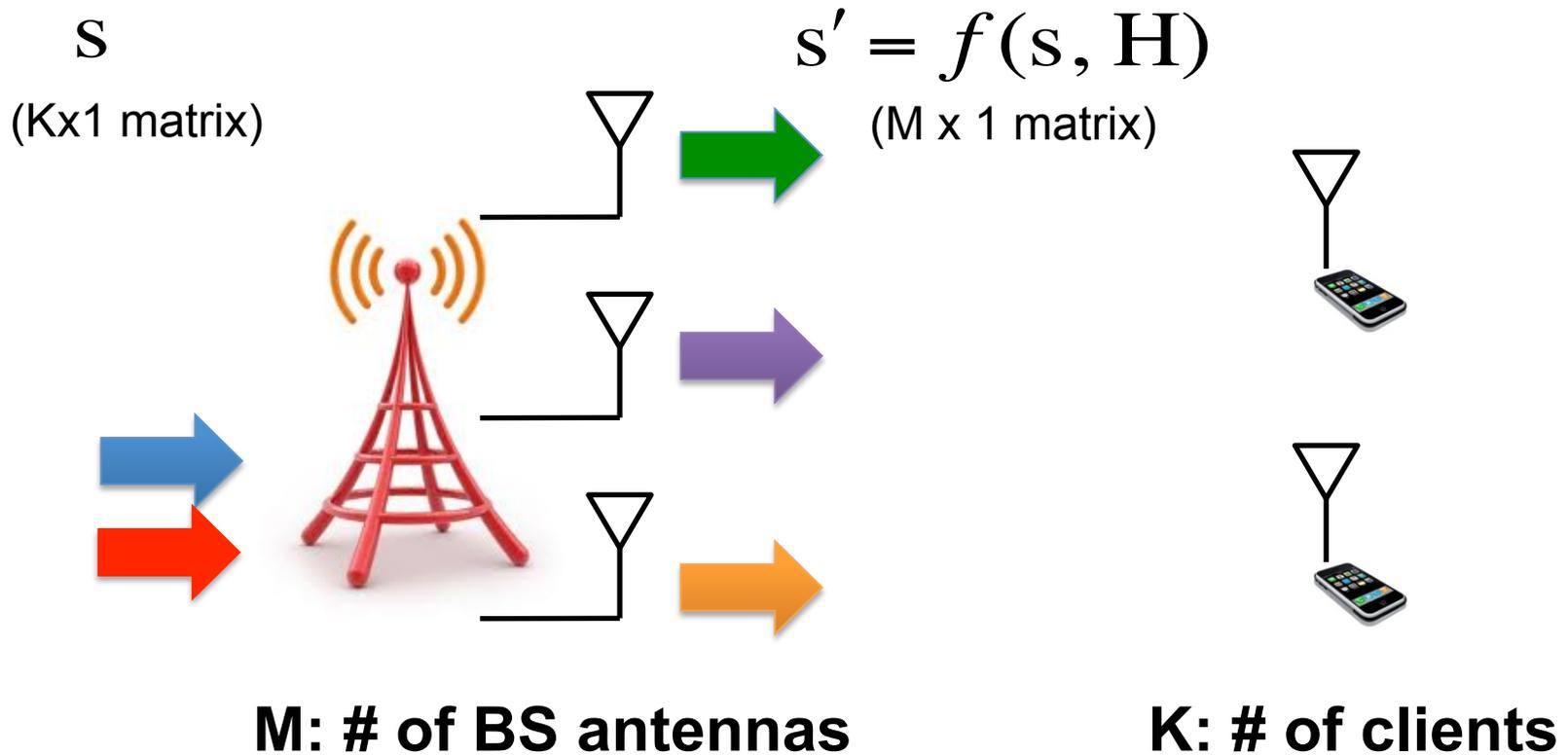


M: # of BS antennas

K: # of clients

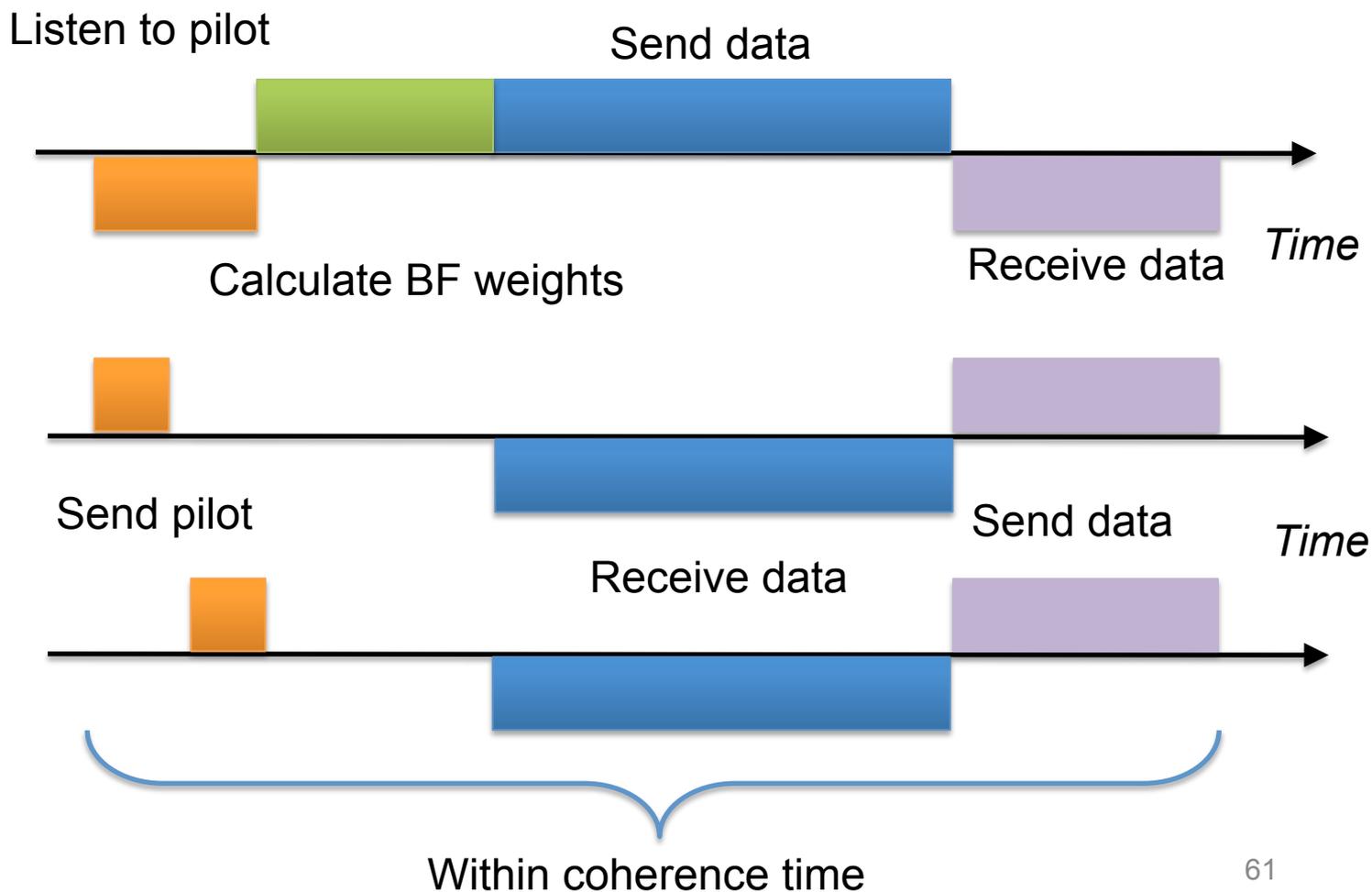
$$M \geq K$$

One must use **time-division duplex** and **client-sent pilot**

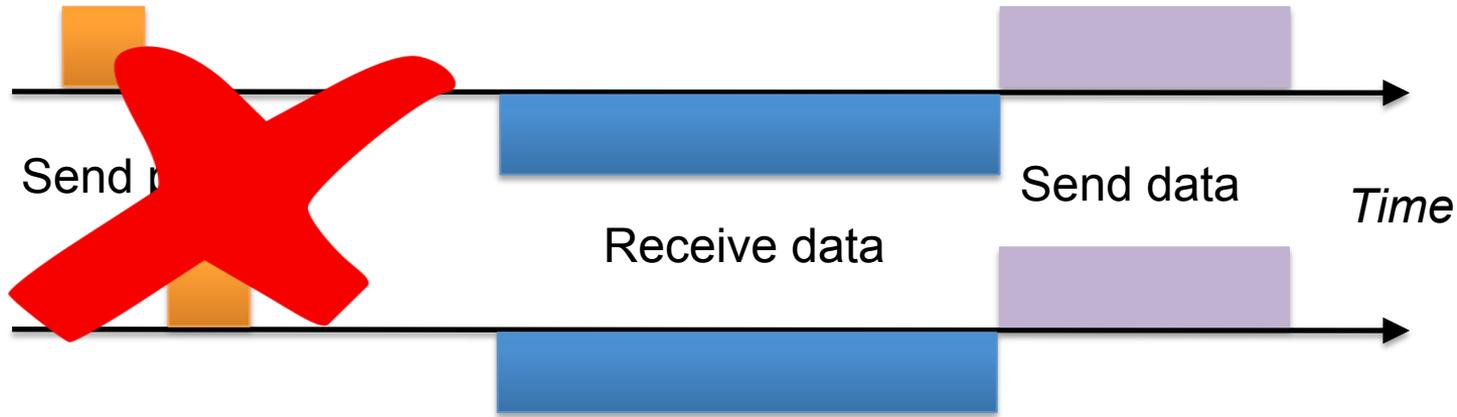
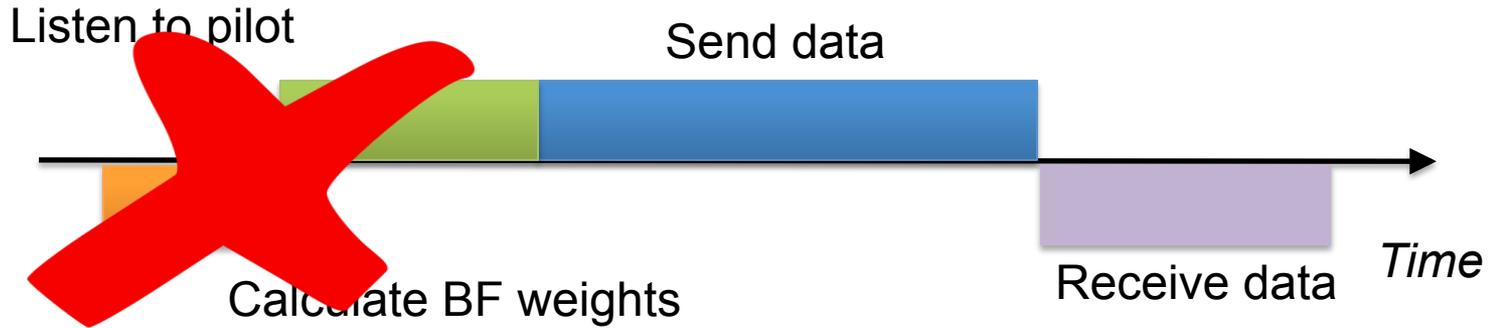


$$M \geq K$$

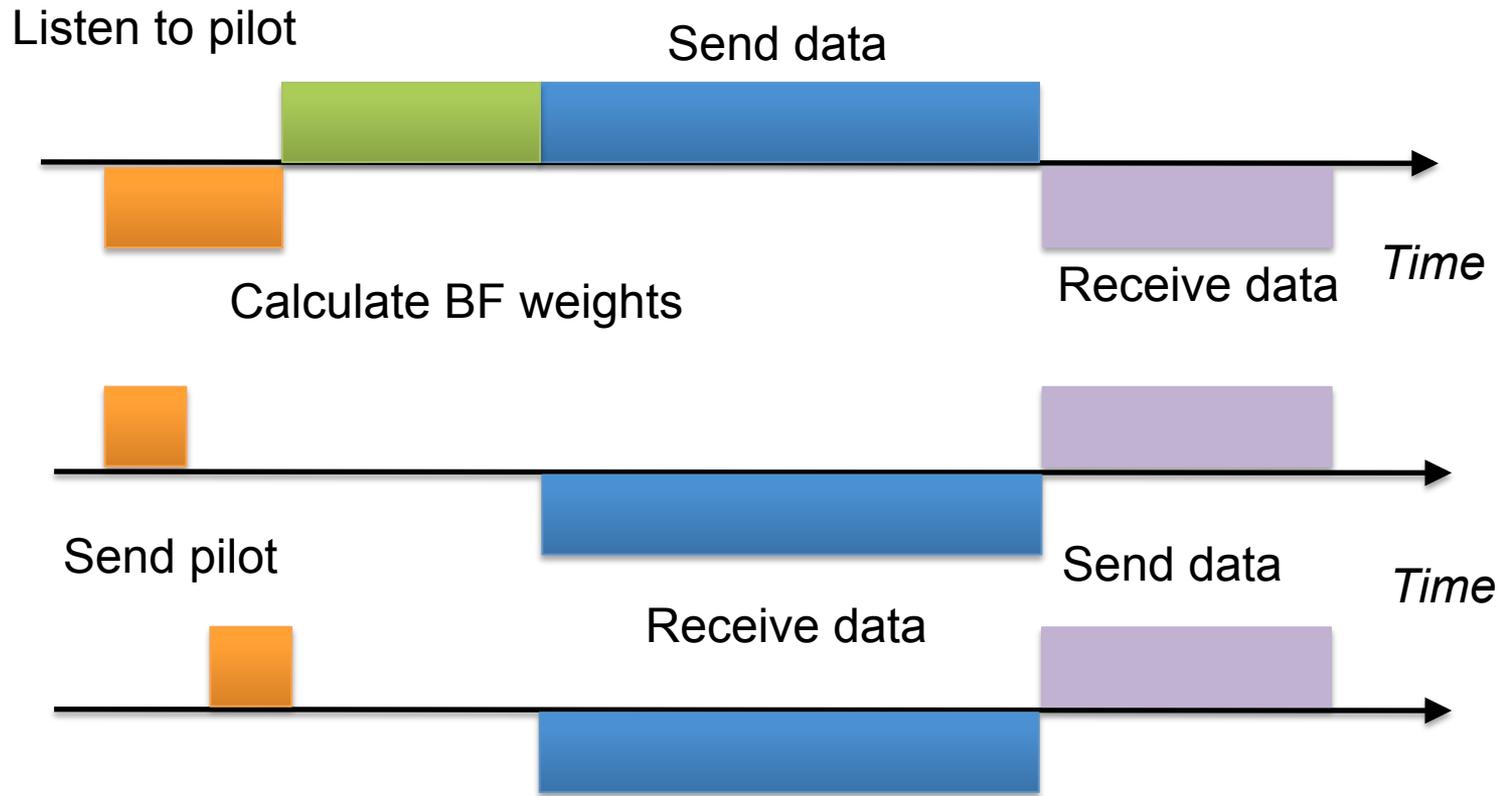
What happens in a single coherence period



Both theory and our experiments only consider.....

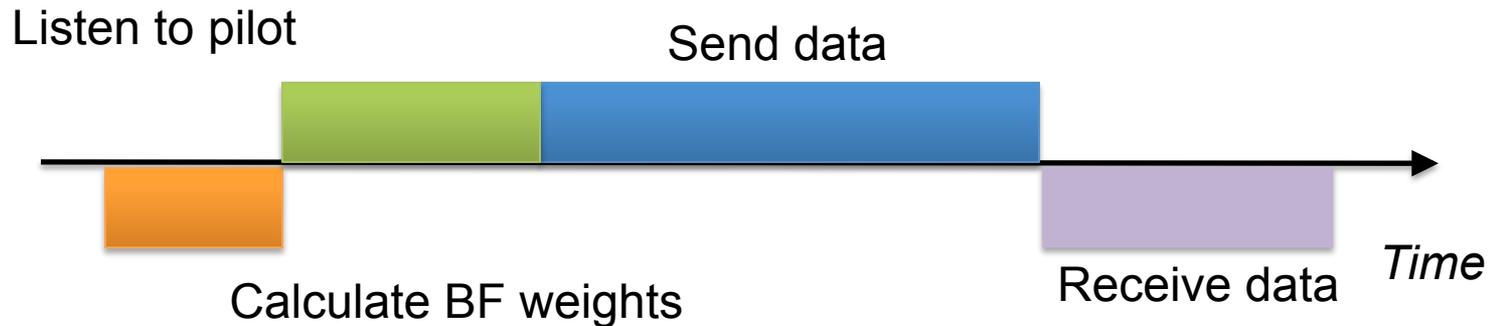


What if we factor all in?



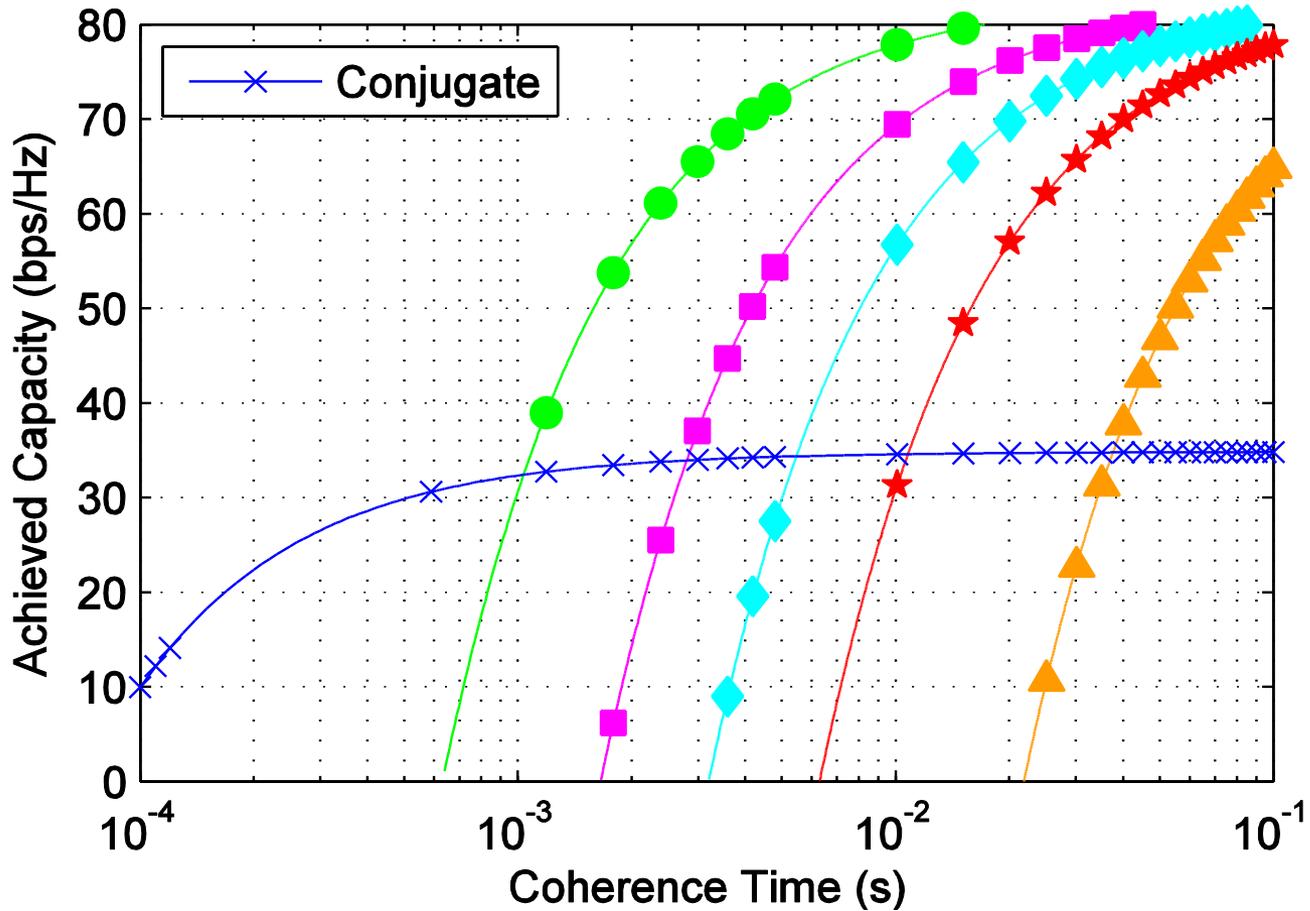
The base station can receive during calculation but the opportunity is limited due to downlink/uplink asymmetry

What if we factor all in?



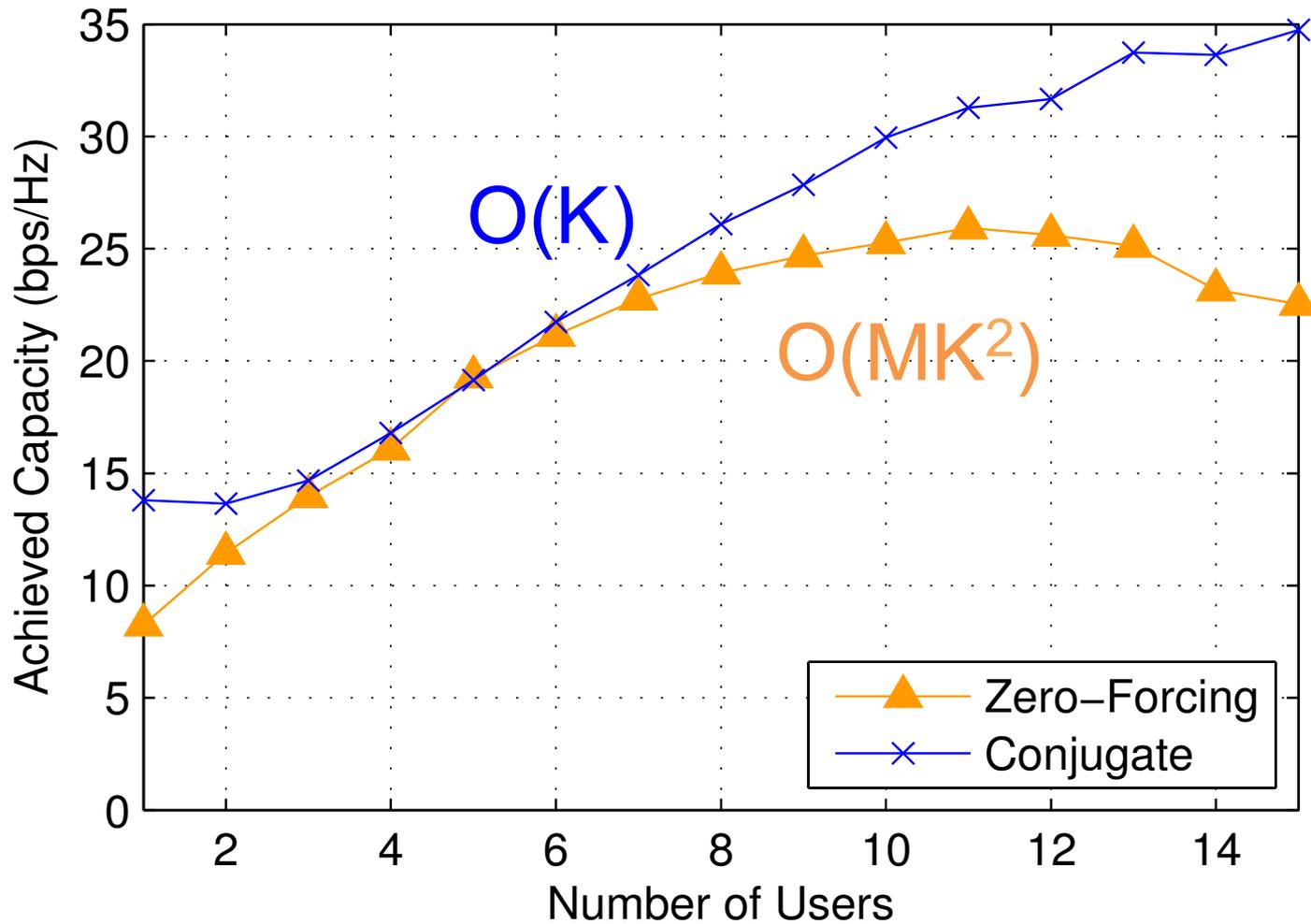
- Client mobility
 - Channel coherence time
- **Number of clients**
 - Time to listen to pilot
- **Computation hardware on base station**
 - Time to calculate BF weights

M = 64 K = 15



	Type	S	L	Inv. Type	Sym.
Super	Infiniband	40 Gbps	1 μ s	FPGA	●
Cluster	4x10GbE	40 Gbps	20 μ s	8xIntel i7	■
High	2x10GbE	20 Gbps	20 μ s	4xIntel i7	◆
Mid	10GbE	10 Gbps	20 μ s	2xIntel i7	★
Low	GbE	1 Gbps	20 μ s	Intel i7	▲

Zeroforcing with various hardware configurations



Fixed coherence time of 30 ms with low-end hardware.

What we have learned

- Computational resources matter significantly
- Simplistic Conjugate beamforming works
 - Not in Marzetta's theoretical sense
- Need adaptive solutions
 - # of clients; client mobility
 - Precoding methods: Conjugate vs. Zero-forcing

What we are working on

Going for more antennas

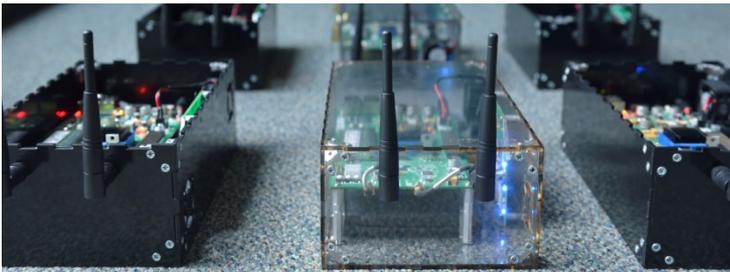
ArgosV2 (2013)

12 WARP V3 (48 antennas) per rack

Polycarbonate, dado-style shelf

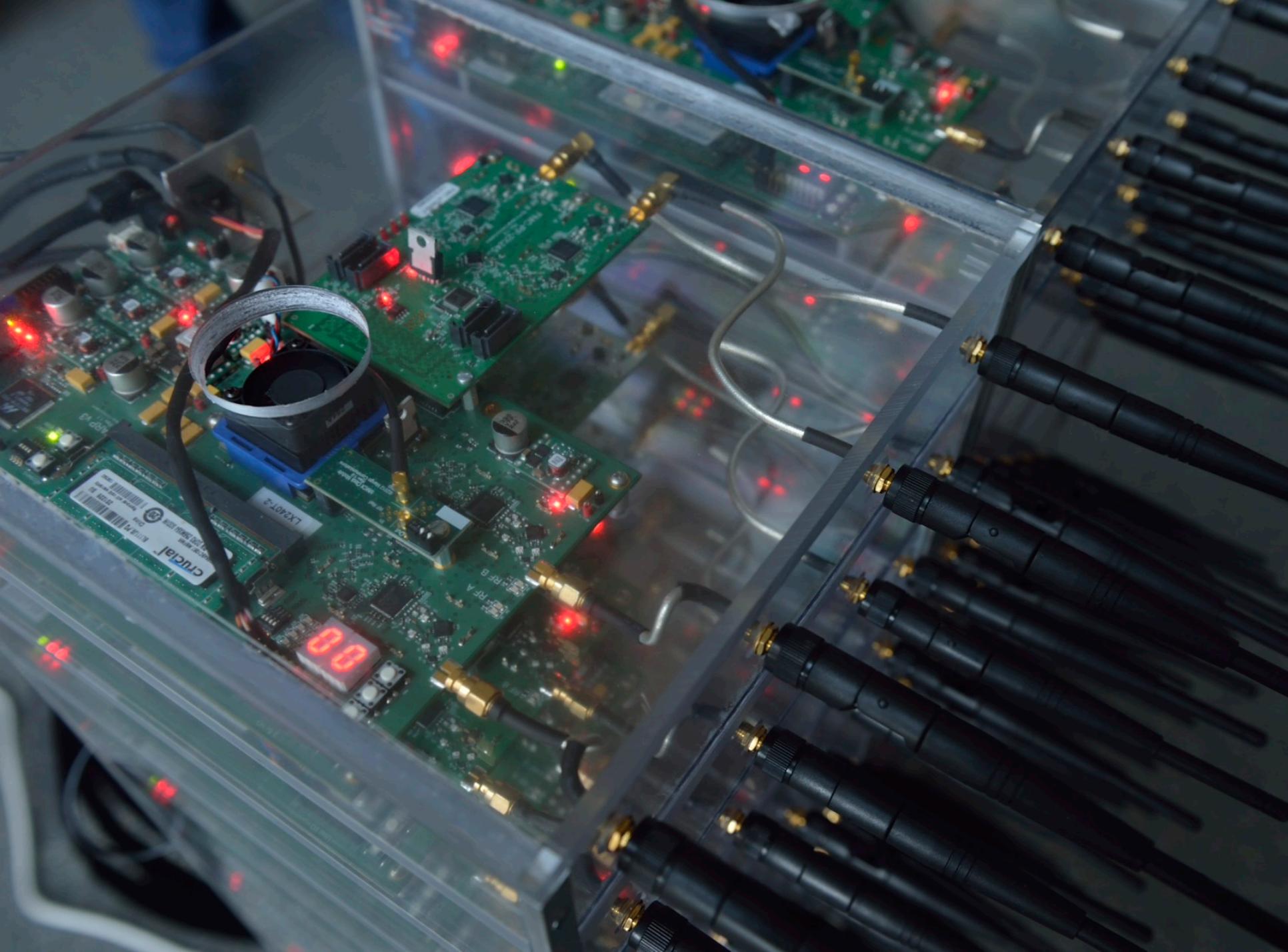
Anti-static spray and thermal vent

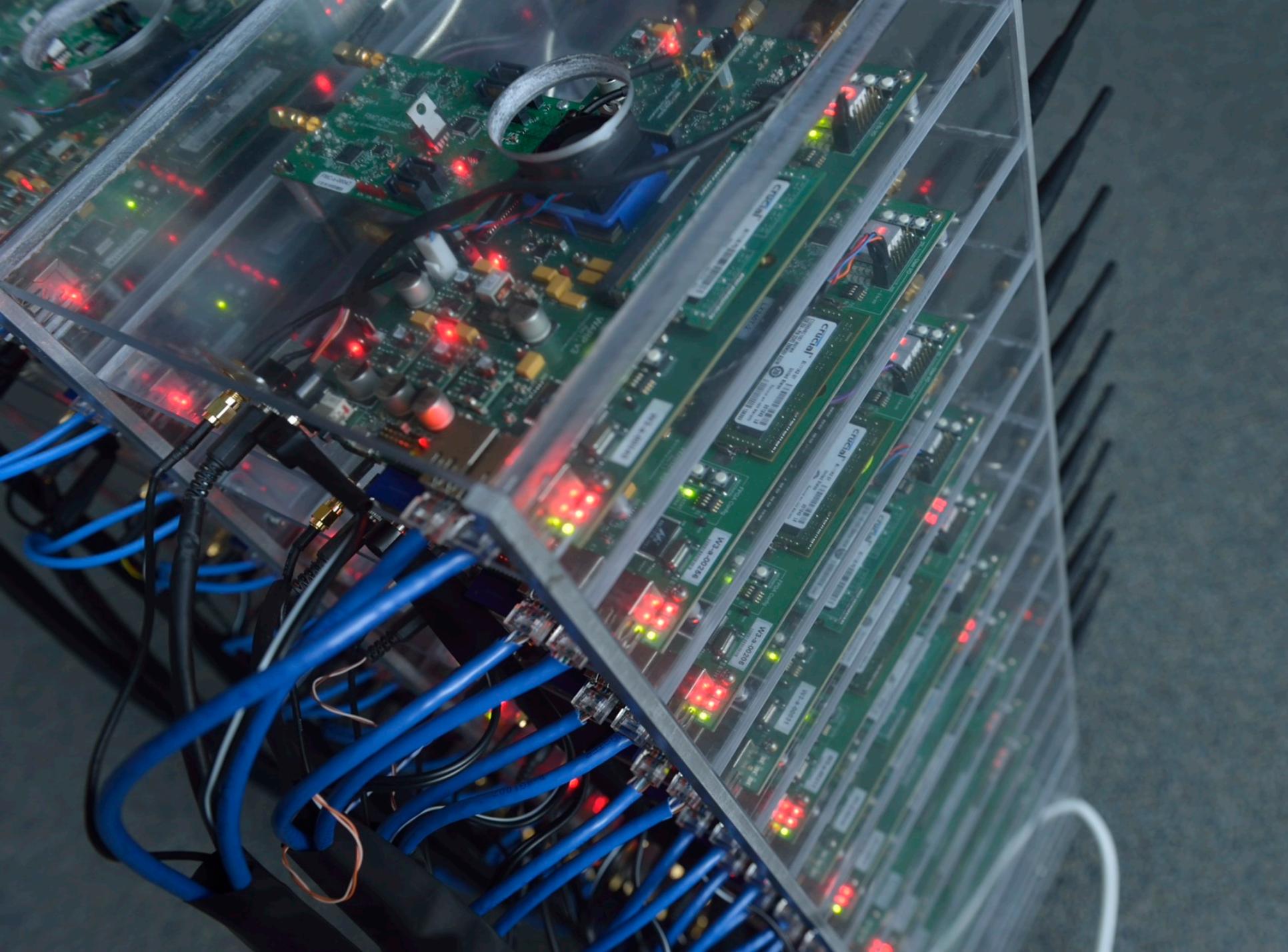
Battery-powered ArgosMobile



96-antenna configuration



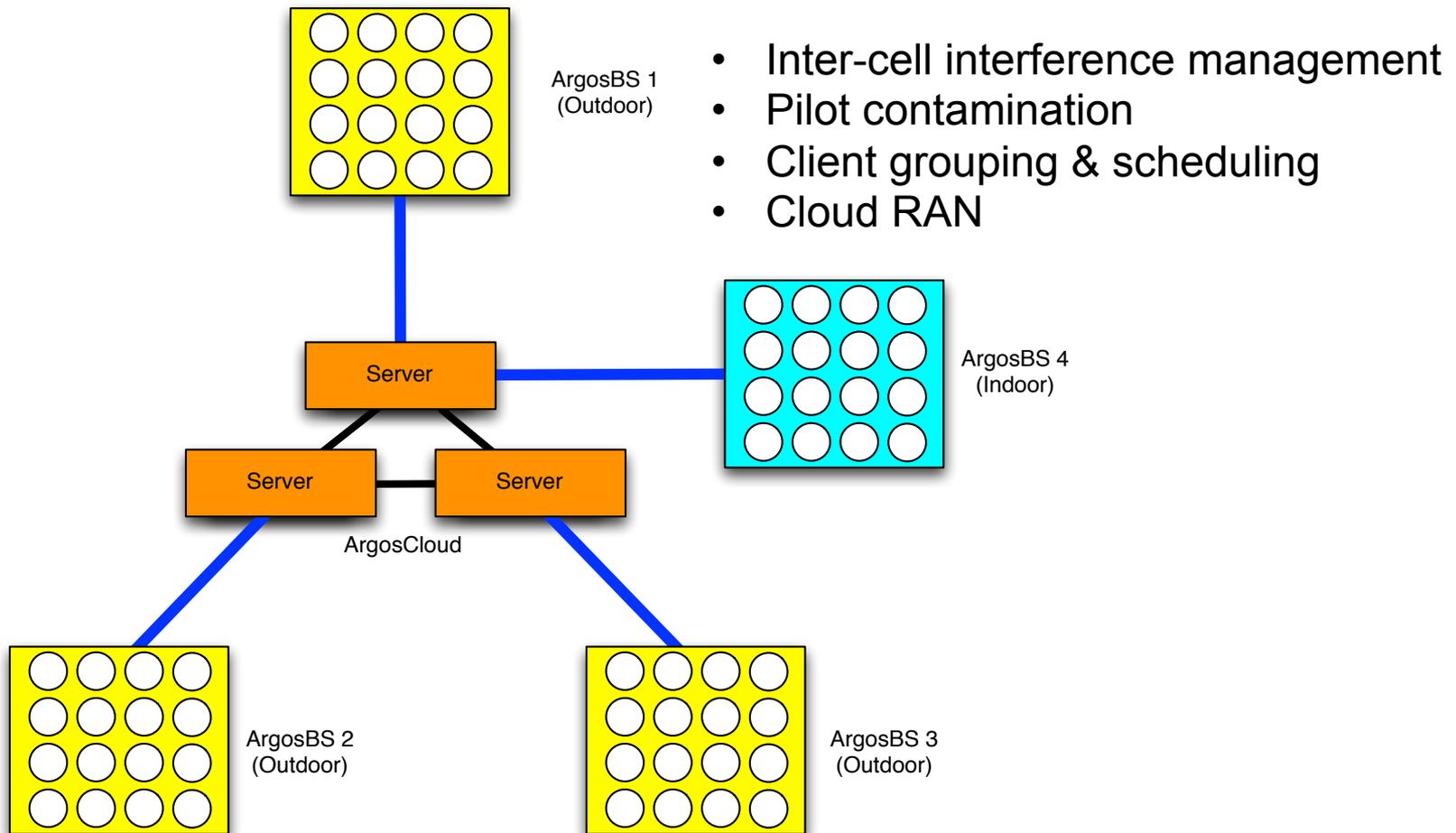




Ongoing Work: ArgosLab

- Software Framework for Rapid Prototyping
- Out-of-the-box Functionality
 - Time/Frequency Synchronization
 - Calibration
 - CSI Collection
- Scheduled frame-based real-time Transmission

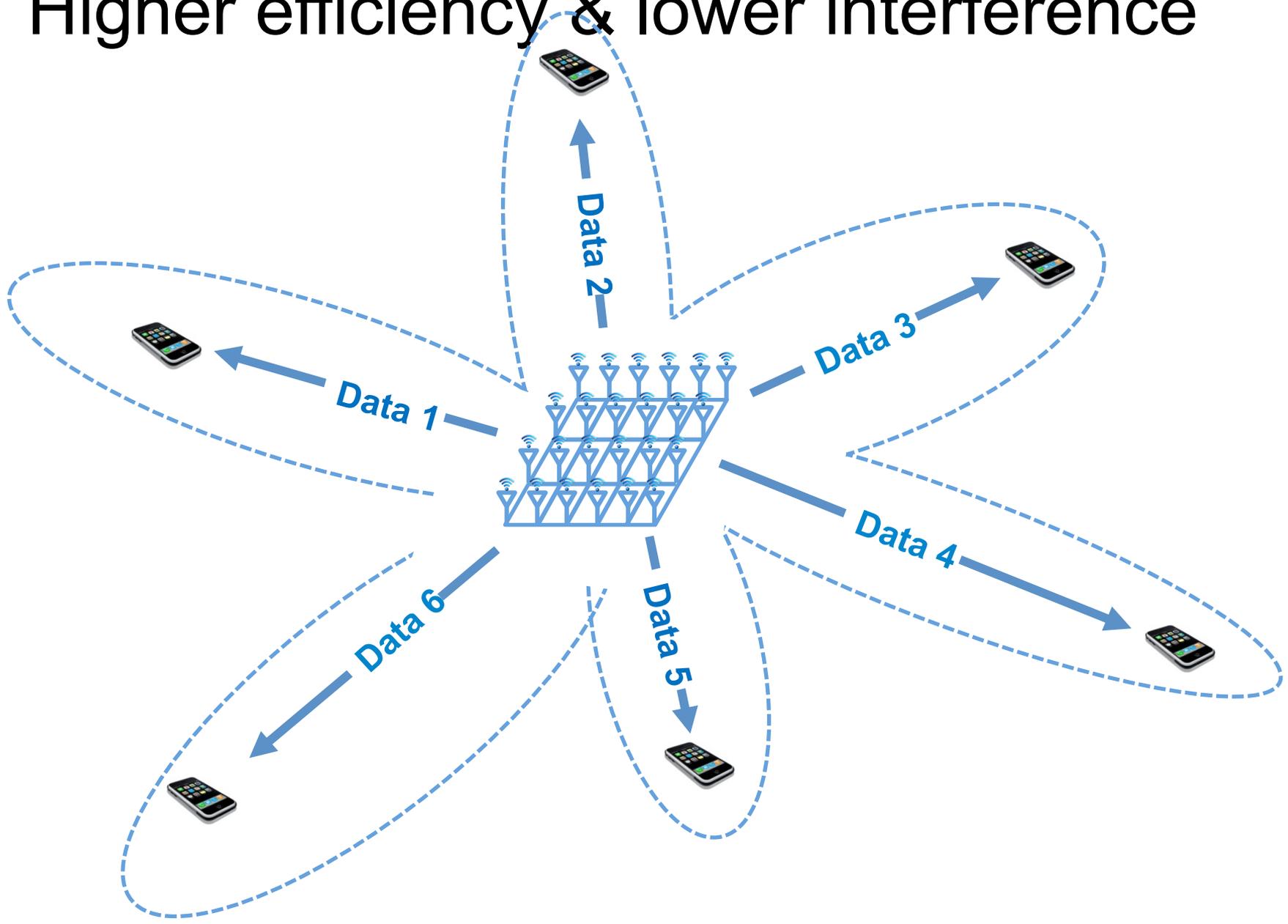
From Argos to ArgosNet



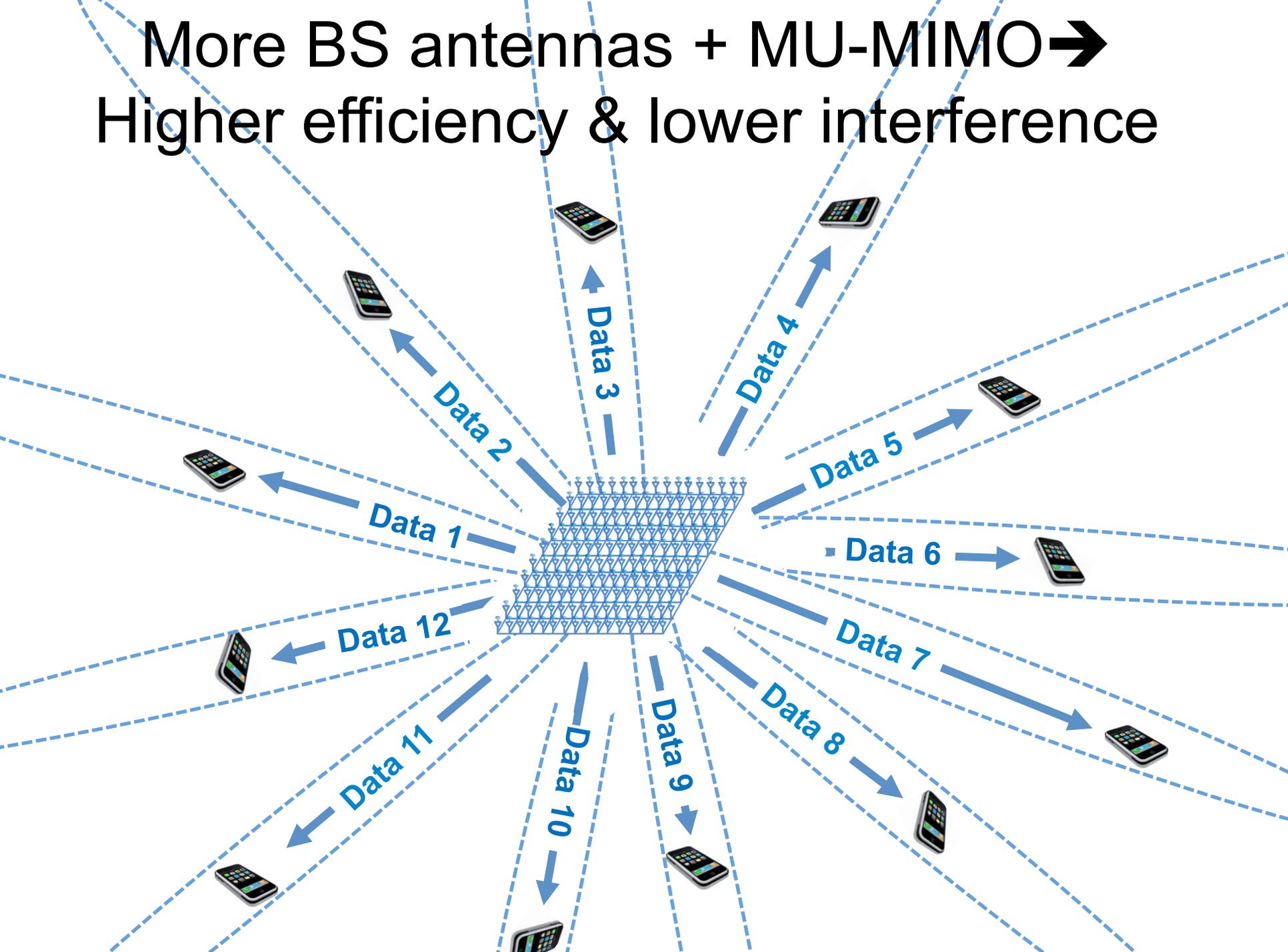
A network of massive MU-MIMO base stations

In summary.....

More BS antennas + MU-MIMO →
Higher efficiency & lower interference



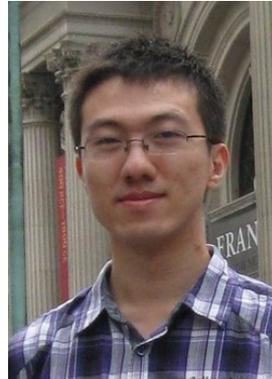
More BS antennas + MU-MIMO →
Higher efficiency & lower interference



Guiding Principles

- Spectrum is scarce
- Hardware is cheap, and getting cheaper

Acknowledgments



<http://argos.rice.edu>

